

FILE ID**GETPUT

G 9

GGGGGGGGGG	EEEEEEEEE	TTTTTTTTTT	PPPPPPPPP	UU	UU	TTTTTTTTTT
GGGGGGGGGG	EEEEEEEEE	TTTTTTTTTT	PPPPPPPPP	UU	UU	TTTTTTTTTT
GG	EE	TT	PP	PP	UU	UU
GG	EE	TT	PP	PP	UU	UU
GG	EE	TT	PP	PP	UU	UU
GG	EE	TT	PP	PP	UU	UU
GG	EEEEEEE	TT	PPPPPPPPP	UU	UU	TT
GG	EEEEEEE	TT	PPPPPPPPP	UU	UU	TT
GG	GGGGGG	EE	PP	UU	UU	TT
GG	GGGGGG	EE	PP	UU	UU	TT
GG	GG	EE	PP	UU	UU	TT
GG	GG	EE	PP	UU	UU	TT
GGGGGG	EEEEEEE	TT	PP	UUUUUUUUUU	UUUUUUUUUU	TT
GGGGGG	EEEEEEE	TT	PP	UUUUUUUUUU	UUUUUUUUUU	TT

```
1 0001 0 MODULE LBR_GETPUT (
2 0002 0           LANGUAGE (BLISS32),
3 0003 0           IDENT = 'V04-000'
4 0004 0           ) =
5 0005 1 BEGIN
6
7 0007 1 !*
8 0008 1 !*****+
9 0009 1 !*
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27 0027 1 !*
28 0028 1 !*
29 0029 1 !*****+
30 0030 1
31 0031 1 !++
32 0032 1
33 0033 1 !* FACILITY: Library access procedures
34 0034 1
35 0035 1 !* ABSTRACT:
36 0036 1
37 0037 1 !* The VAX/VMS librarian procedures implement a standard access method
38 0038 1 !* to libraries through a shared, common procedure set.
39 0039 1
40 0040 1 !* ENVIRONMENT:
41 0041 1
42 0042 1 !* VAX native, user mode.
43 0043 1
44 0044 1 !--
45 0045 1
46 0046 1 !* AUTHOR: Benn Schreiber
47 0047 1
48 0048 1 !* CREATION DATE: June, 1979
49 0049 1
50 0050 1 !* MODIFIED BY:
51 0051 1
52 0052 1 !* V03-006 GJA0094 Greg Awdziewicz 7-Aug-1984
53 0053 1 !* - Make the buffers for DCX reduced records larger so that
54 0054 1 !* records already near the maximum record size can still be
55 0055 1 !* "reduced" even if they actually get larger because of
56 0056 1 !* widely disparate modules (eg, adding a message pointer
57 0057 1 !* object module to a library of normal object modules).
```

58 0058 1 | - Replace obj\$c_maxrecsiz with lbr\$c_maxrecsiz.
59 0059 1 |
60 0060 1 | V03-005 GJA0086 Greg Awdziewicz 14-May-1984
61 0061 1 | Record length variable bound to history descriptor
62 0062 1 | corrected to be a word (not longword).
63 0063 1 |
64 0064 1 | V03-004 JWT0114 Jim Teague 20-Apr-1983
65 0065 1 | Activate DCXSHR dynamically when needed.
66 0066 1 |
67 0067 1 | V03-003 JWT0064 Jim Teague 11-Nov-1982
68 0068 1 | Enlarged space allocated for DCX records.
69 0069 1 |
70 0070 1 | V03-002 JWT0062 Jim Teague 28-Oct-1982
71 0071 1 | Made DCX record descriptors static.
72 0072 1 |
73 0073 1 | V03-001 JWT0056 Jim Teague 16-Sep-1982
74 0074 1 | Equipped LBRSHR with DCX interface.
75 0075 1 |
76 0076 1 | V02-118 RPG0118 Bob Grosso 02-Feb-1982
77 0077 1 | Fix decr_refs deallocation bug.
78 0078 1 |
79 0079 1 | V02-117 RPG0117 Bob Grosso 25-Jan-1982
80 0080 1 | Complete random access by record rfa.
81 0081 1 |
82 0082 1 | V02-116 RPG0116 Bob Grosso 15-Jan-1982
83 0083 1 | Random access by record rfa.
84 0084 1 | Fix history record boundary problem.
85 0085 1 |
86 0086 1 | V02-115 RPG00115 Bob Grosso 17-Dec-1981
87 0087 1 | Enhance update history deletion.
88 0088 1 |
89 0089 1 | V02-114 RPG00114 Bob Grosso 16-Nov-1981
90 0090 1 | Change lbr\$get_record to support locate mode.
91 0091 1 |
92 0092 1 | V02-113 RPG00113 Bob Grosso 25-Aug-1981
93 0093 1 | Add messages to lbr\$get_history and lbr\$put_history.
94 0094 1 |
95 0095 1 | V02-012 RPG00052 Bob Grosso 30-Jul-1981
96 0096 1 | Correct the setting of control indexes.
97 0097 1 | Convert messages.
98 0098 1 |
99 0099 1 | V02-008 RPG00044 Bob Grosso 18-Jun-1981
100 0100 1 | Replace lbr\$c_maxluhlen with lbr\$c_maxrecsiz
101 0101 1 | Fix delete_data for multiple block spanning records.
102 0102 1 |
103 0103 1 | V02-007 RPG00043 Bob Grosso 12-Jun-1981
104 0104 1 | Comment history code.
105 0105 1 |
106 0106 1 | V02-006 RPG00042 Bob Grosso 2-Jun-1981
107 0107 1 | Correct delete_data to avoid looping on RFA past EOF.
108 0108 1 |
109 0109 1 | V02-005 RPG00041 Bob Grosso 8-May-1981
110 0110 1 | Refine lbr\$get_history and lbr\$put_history.
111 0111 1 |
112 0112 1 | V02-004 RPG00035 Bob Grosso 22-Apr-1981
113 0113 1 | Add lbr\$put_history and lbr\$get_history.
114 0114 1 | Remove lbr\$rkcache reference.

115	0115	1	1
116	0116	1	1
117	0117	1	1
118	0118	1	
119	0119	1	
120	0120	1	
121	0121	1	
122	0122	1	
123	0123	1	--
124	0124	1	
125	0125	1	

V02-003 RPG00006 Bob Grosso 5-Jan-1981
Correct the BUILTIN declaration

V02-002 RPG34250 Bob Grosso 16-Dec-1980
Correct the conversion of module insertion dates
entered prior to Version 2 Librarian.

```

127 0126 1 %SBTTL 'Declarations';
128 0127 1 LIBRARY
129 0128 1 'SY$LIBRARY:STARLET.L32'; ! System data structures
130 0129 1 REQUIRE
131 0130 1 'PREFIX';
132 0269 1 REQUIRE
133 0270 1 'LBRDEF';
134 0861 1 REQUIRE
135 0862 1 'OLDFMTDEF';
136 0958 1 !Old format library structure definitions
137 0959 1 EXTERNAL ROUTINE
138 0960 1 lbr$load_dcx, ! load dcxshr if not already loaded
139 0961 1 SY$FAO : ADDRESSING_MODE (GENERAL), !Formatted ascii output
140 0962 1 lookup_cache : JSB_2, Lookup disk vbn in cache table
141 0963 1 add_cache : JSB_2, Add vbn to cache table
142 0964 1 validate_ctl : JSB_1, Validate library control index
143 0965 1 get_mem : JSB_2, Allocate dynamic memory
144 0966 1 dealloc_mem : JSB_2, Deallocate dynamic memory
145 0967 1 find_key, Find key in index and return position
146 0968 1 mark_dirty, Mark block dirty
147 0969 1 alloc_block : JSB_2, Allocate a disk block
148 0970 1 dealloc_block : JSB_1, Deallocate a disk block
149 0971 1 read_block : JSB_2, Read disk block
150 0972 1 incr_rfa : JSB_2 NOVALUE, Update RFA
151 0973 1 find_block : JSB_3, Locate a block and cache it if not there already
152 0974 1 get_zmem : JSB_2; Allocate VM and zero it
153 0975 1
154 0976 1 FORWARD ROUTINE
155 0977 1 update_nextrfa : JSB_1, ! Update next RFA in library header
156 0978 1 incr_refcnt, Increment module reference count
157 0979 1 decr_refcnt, Decrement module reference count
158 0980 1 set_module, Read and optionally update module header
159 0981 1 map_blk_to_mem, Find/allocate block and map into memory
160 0982 1 delete_data, Delete data
161 0983 1 write_record, Write record to library
162 0984 1 read_old_record : JSB_2, Read record from old format library
163 0985 1 read_record : JSB_2, Read record from library
164 0986 1 add_luhrecord, Store the LUH record
165 0987 1 delete_luhrecord; ! Skip first luh record and return any freed blocks
166 0988 1
167 0989 1 EXTERNAL
168 0990 1 dcxshr_address,
169 0991 1 dcx_compress_data,
170 0992 1 dcx_expand_data,
171 0993 1 mem$l_maxblk,
172 0994 1 lbr$gl_maxread, ! Max number blocks to read at once
173 0995 1 lbr$gl_rmsstv, ! Return STV on errors here
174 0996 1 lbr$gt_eotdesc : VECTOR [4,BYTE], ! End of text ASCII record
175 0997 1 lbr$gl_control: REF BBLOCK; ! Pointer to control block
176 0998 1
177 0999 1 EXTERNAL LITERAL
178 1000 1 lbr$emptyhist,
179 1001 1 lbr$hdrtrunc,
180 1002 1 lbr$illop,
181 1003 1 lbr$intrnlerr,
182 1004 1 lbr$invrfa,
183 1005 1 lbr$lkpnotdon,

```

```
184      1006 1      lbr$_nohistory,
185      1007 1      lbr$_normal,
186      1008 1      lbr$_reclng,
187      1009 1      lbr$_rectrunc,
188      1010 1      lbr$_rfapasteof,
189      1011 1      lbr$_stillkeys;
190      1012 1
191      1013 1      ! Replacing uses of obj$c_maxrecsiz with lbr$c_maxrecsiz requires that
192      1014 1      they have the same value. Also, provide a larger value for DCX
193      1015 1      encoded records since they may in fact grow when they are "reduced" --
194      1016 1      e.g., adding a message pointer object module to an object library.
195      1017 1
196      U 1018 1      %IF lbr$c_maxrecsiz NEQ obj$c_maxrecsiz %THEN
197      U 1019 1      %ERROR ('lbr$c_maxrecsiz is not equivalent to obj$c_maxrecsiz')
198      1020 1      %FI
199      1021 1
200      1022 1      LITERAL
201      1023 1      lbr_dcx$c_maxrecsiz= 2 * lbr$c_maxrecsiz;      ! Allow DCX maximum record size
202      1024 1      ! to be larger than normal.
203      1025 1
204      1026 1      PSECT OWN = $CODE$;                                !Own data is all shareable
205      1027 1
206      1028 1      OWN
207      1029 1      fao_old2newdate : countedstring ('!ZW-!AC-19!ZW 00:00:00'),
208      1030 1      jan :      countedstring ('JAN'),      !ASCII strings for months **MUST BE ONLY 3 BYTES LONG TO FIT IN A WO
209      1031 1      feb :      countedstring ('FEB'),
210      1032 1      mar :      countedstring ('MAR'),
211      1033 1      apr :      countedstring ('APR'),
212      1034 1      may :      countedstring ('MAY'),
213      1035 1      jun :      countedstring ('JUN'),
214      1036 1      jul :      countedstring ('JUL'),
215      1037 1      aug :      countedstring ('AUG'),
216      1038 1      sep :      countedstring ('SEP'),
217      1039 1      oct :      countedstring ('OCT'),
218      1040 1      nov :      countedstring ('NOV'),
219      1041 1      dec :      countedstring ('DEC');
220      1042 1
221      1043 1      BIND
222      1044 1      months = jan : VECTOR [,LONG];      !Months of year table
```

```
1045 1 %SBTTL 'LBR$FIND';
1046 1 GLOBAL ROUTINE lbr$find (control_index, txtrfa) =
1047 2 BEGIN
1048 2 !++
1049 2 | FUNCTIONAL DESCRIPTION:
1050 2 |
1051 2 | This routine performs a lookup on a module given the RFA
1052 2 |
1053 2 | Inputs:
1054 2 |
1055 2 | control_index is the address of a longword containing the
1056 2 | control index for the library.
1057 2 | txtrfa is the address of a 6-byte buffer containing
1058 2 | the module RFA to find.
1059 2 |
1060 2 | Outputs:
1061 2 |
1062 2 | The file is positioned to read the module's text
1063 2 |
1064 2 |--
1065 2 |
1066 2 | MAP
1067 2 | txtrfa: REF BBLOCK; ! Pointer to RFA
1068 2 |
1069 2 | LOCAL
1070 2 | descrip : BBLOCK [dsc$c_s_bln];
1071 2 |
1072 2 | BIND
1073 2 | length = descrip [dsc$w_length] : WORD,
1074 2 | addr = descrip [dsc$a_pointer] : REF BBLOCK;
1075 2 |
1076 2 | perform (validate_ctl(..control_index)); ! Validate control table index
1077 2 |
1078 3 | BEGIN
1079 3 | | BIND
1080 3 | | header = .lbr$gl_control [lbr$l_hdrptr] : BBLOCK, ! Pointer to header
1081 3 | | context = .lbr$gl_control [lbr$l_ctxptr] : BBLOCK, ! Pointer to context block
1082 3 | | eomodrfa = context [ctx$b_eomodrfa] : BBLOCK, ! End of module RFA
1083 3 | | readrfa = context [ctx$b_readrfa] : BBLOCK; ! Next RFA for read
1084 3 |
1085 3 | | IF .context [ctx$v_oldlib] ! If old format library
1086 3 | | THEN
1087 4 | | | BEGIN
1088 4 | | | | CH$MOVE (rfa$c_length, .txtrfa, readrfa); ! Set RFA for reading
1089 4 | | | | eomodrfa [rfa$l_vbn] = 0; ! Disable end of module
1090 4 | | | | eomodrfa [rfa$w_offset] = 0; ! until after header read
1091 4 | | | | perform (read_old_record (readrfa, descrip)); ! Read and skip header
1092 4 | | | | IF .length NEQ omh$c_size
1093 4 | | | | THEN RETURN lbr$_invrfa
1094 4 | | | | ELSE
1095 5 | | | | | BEGIN
1096 5 | | | | | | BIND
1097 5 | | | | | | modsizwords = addr [omh$l_modsiz] : VECTOR [,WORD];
1098 5 | | | | | | CH$MOVE (rfa$c_length, .txtrfa, eomodrfa);
1099 5 | | | | | | incr_rfa (.modsizewords [1] + .modsizewords [0] *
1100 5 | | | | | | %X'10000', eomodrfa);
1101 5 | | | | | |
```

```

: 281      1102 5          END
: 282      1103 4
: 283      1104 3          END
: 284      1105 4          ELSE BEGIN
: 285      1106 4          CH$MOVE (rfa$c_length, .txtrfa, readrfa);
: 286      1107 4          perform (read_record (readrfa, descrip)); ! Read module header to skip it
: 287      1108 4          IF .Length NEQ mhd$c_mhdlen+header [lhd$b_mhdusz] ! If module header not correct length
: 288      1109 4          OR .addr [mhd$!refcnt] EQL 0 ! or ref count is 0
: 289      1110 4          THEN RETURN lbr$_invrfa; ! then RFA is bad
: 290      1111 3          END;
: 291      1112 3          context [ctx$v_lkpdon] = true; ! Indicate lookup_key done
: 292      1113 2          END;
: 293      1114 2
: 294      1115 2          RETURN true;
: 295      1116 2
: 296      1117 1          END;

```

```

.TITLE LBR_GETPUT
.IDENT \V04-000\
.PSECT $CODE$,NOWRT,2

```

```

30 20 57 5A 21 39 31 2D 43 41 21 2D 57 5A 21 00001          16 00000 FAO_OLD2NEWDATE:
30 30 30 3A 30 30 3A 30 30 3A 30 00010          .BYTE 22
30 00017          .ASCII \!ZW-!AC-19!ZW 00:00:00\
4E 41 03 00018 JAN:          .BLKB 1
4E 41 03 00019 FEB:          .BYTE 3
42 45 46 0001D MAR:          .ASCII \JAN\
42 45 03 00020 APR:          .BYTE 3
52 41 4D 00021 MAY:          .ASCII \FEB\
52 50 41 00025 JUN:          .BYTE 3
52 50 03 00028 JUL:          .ASCII \MAR\
59 41 4D 00029 AUG:          .BYTE 3
59 41 03 00030 SEP:          .ASCII \APR\
4E 55 4A 0002D OCT:          .BYTE 3
4E 55 03 00031 NOV:          .ASCII \MAY\
4C 55 4A 00032 DEC:          .BYTE 3
4C 55 03 00033 JAN:          .ASCII \JUN\
47 55 41 00034 FEB:          .BYTE 3
47 55 03 00035 MAR:          .ASCII \JUL\
50 45 53 00036 APR:          .BYTE 3
50 45 03 00037 MAY:          .ASCII \AUG\
54 43 4F 00038 JUN:          .BYTE 3
54 43 03 00039 JUL:          .ASCII \SEP\
56 4F 4E 00040 AUG:          .BYTE 3
56 4F 03 00041 SEP:          .ASCII \OCT\
56 4F 03 00042 OCT:          .BYTE 3
56 4F 03 00043 NOV:          .ASCII \NOV\
43 45 44 00044 DEC:          .BYTE 3
43 45 44 00045 JAN:          .ASCII \DEC\

```

```

MONTHS=          JAN
                .EXTRN LBR$LOAD_DCX, SYSS$FAO
                .EXTRN LOOKUP_CACHE, ADD_CACHE
                .EXTRN VALIDATE_CTL, GET_MEM

```

.EXTRN DEALLOC MEM, FIND_KEY
 .EXTRN MARK DIRTY, ALLOC_BLOCK
 .EXTRN DEALLOC BLOCK, READ_BLOCK
 .EXTRN INCR RFA, FIND_BLOCK
 .EXTRN GET_ZMEM, DCX\$SR ADDRESS
 .EXTRN DCX-COMPRESS DATA
 .EXTRN DCX-EXPAND DATA
 .EXTRN MEM\$L MAXBLOCK, LBR\$GL MAXREAD
 .EXTRN LBR\$GL RMSSTV, LBR\$GT EOTDESC
 .EXTRN LBR\$GL CONTROL, LBR\$ EMPTYHIST
 .EXTRN LBR\$ HDRTRUNC, LBR\$ ILLOP
 .EXTRN LBR\$ INTRNLERR, LBR\$ INVRFA
 .EXTRN LBR\$ LKPNOTDON, LBR\$ NOHISTORY
 .EXTRN LBR\$ NORMAL, LBR\$ RECLNG
 .EXTRN LBR\$ RECTRUNC, LBR\$ RFAPASTEOF
 .EXTRN LBR\$ STILLKEYS

OFFC 00000						.ENTRY	1046
28	A6	08	BC	5E	08 C2 00002	SUBL2	R11
				50	04 BC D0 00005	MOVL	#8, SP
				63	0000G 30 00009	BSBW	@CONTROL_INDEX, R0
				50	0000G 50 E9 0000C	BLBC	VALIDATE_CTL
				57	0A CF D0 0000F	MOVL	STATUS, 2\$
				56	0A A0 D0 00014	MOVL	LBR\$GL CONTROL, R0
				58	0E A0 D0 00018	MOVL	10(R0), R7
				58	22 A6 9E 0001C	MOVAB	14(R0), R6
					05 E1 00020	BBC	34(R6), R8
					06 28 00025	MOVC3	#5, 4(R6), 1\$
	68 D4 0002B	CLRL	#6, @TXTRFA, 40(R6)				
	04 A8 B4 0002D	CLRW	(R8)				
	51 6E 9E 00030	MOVAB	4(R8)				
	50 28 A6 9E 00033	MOVAB	DESCRIP, R1				
	0000V 30 00037	BSBW	40(R6), R0				
	50 50 E9 0003A	BLBC	READ OLD RECORD				
	1C 6E B1 0003D	CMPW	STATUS, 5\$				
	4A 12 00040	BNEQ	LENGTH, #28				
57	04 AE 00042	ADDL3	3\$				
68	08 BC 00047	MOVC3	#2, ADDR, R7				
	50 02 A7 3C 0004C	MOVZWL	#6, @TXTRFA, (R8)				
	57 67 3C 00050	MOVZWL	2(R7), R0				
57	57 10 78 00053	ASHL	(R7), R7				
	50 57 C0 00057	ADDL2	#16, R7, R7				
	51 58 D0 0005A	MOVL	R7, R0				
	0000G 30 0005D	BSBW	R8, R1				
	32 11 00060	BRB	INC_RFA				
28	A6 08 BC	06 28 00062	1\$:	4\$			
	51 6E 9E 00068	MOVC3	#6, @TXTRFA, 40(R6)				
	50 28 A6 9E 0006B	MOVAB	(R8)				
	0000V 30 0006F	BSBW	DESCRIP, R1				
	26 50 50 E9 00072	MOVAB	40(R6), R0				
	3C A7 9A 00075	BSBW	READ RECORD				
	50 10 C0 00079	BLBC	STATUS, 5\$				
50	6E 00 ED 0007C	MOVZBL	60(R7), R0				
	50 09 12 00081	ADDL2	#16, R0				
	50 04 AE D0 00083	CMPZV	#0, #16, LENGTH, R0				
	04 A0 D5 00087	BNEQ	3\$				
		MOVL	ADDR, R0				
		TSTL	4(R0)				

		50 00000000G	08	12 0008A	BNEQ	4\$;	1110		
			8F	D0 0008C	3\$:	MOVL	#LBR\$_.INVRFA, R0				
				04 00093		RET					
04	A6		02	88 00094	4\$:	BISB2	#2, 4(R6)		;	1112	
			50	01 D0 00098		MOVL	#1, R0			;	1115
				04 0009B	5\$:	RET				;	1117

; Routine Size: 156 bytes, Routine Base: \$CODE\$ + 0048

```
298 1 %SBTTL 'LBR$PUT_RECORD';
299 1 GLOBAL ROUTINE lbr$put_record (control_index, bufdesc, txtrfa) =
300 2 BEGIN
301 2 ++
302 2
303 2
304 2 FUNCTIONAL DESCRIPTION:
305 2
306 2 This routine writes the record passed to it out to the library.
307 2
308 2
309 2 CALLING SEQUENCE:
310 2
311 2 status = lbr$put_record (control_index, bufdesc, txtrfa)
312 2
313 2 INPUT PARAMETERS:
314 2
315 2 control_index is the index returned from lbr$ini_control
316 2 bufdesc is the string descriptor for the record
317 2 to be output
318 2
319 2
320 2 OUTPUT PARAMETERS:
321 2
322 2 txtrfa is a pointer to a two-longword array that
323 2 is filled in with the RFA of the record
324 2 (i.e. the module header if first PUT)
325 2
326 2 --
327 2 MAP
328 2 bufdesc : REF BBLOCK, !Pointer to string descriptor
329 2 txtrfa : REF BBLOCK; !Pointer to array
330 2
331 2 LOCAL
332 2 reduce_record,
333 2 localrfa : BBLOCK [dsc$c_s_bln];
334 2
335 2 perform (validate_ctl(..control_index));
336 2
337 2 BEGIN
338 2   BIND
339 3   context = .lbr$gl_control [lbr$l_ctxptr] : BBLOCK, !Point to context block
340 3   header = .lbr$gl_control [lbr$l_hdrptr] : BBLOCK, !and header
341 3   nxtputrfa = context [ctx$b_nxtputrfa] : BBLOCK, !RFA for next PUT
342 3   hdrnxtrfa = header [lhd$b_nextrfa] : BBLOCK; !Name next RFA
343 3
344 3   IF .context [ctx$v_oldlib] !Cannot write to old library
345 3   OR .context [ctx$v_ronly] ! or read only library
346 3   THEN RETURN lbr$_ilop;
347 3
348 3   IF .bufdesc [dsc$w_length] GTRU lbr$c_maxrecsiz !If record length illegal
349 3   THEN RETURN lbr$_recng; ! then return with error
350 3
351 3   reduce_record = .header[lhd$l_dcxmapvbn] NEQ 0;
352 3
353 3   Create the module header record if this is the first put.
354 3
```

```

355      1175 3      CH$MOVE (rfa$c_length, nxtputrfa, localrfa);
356      1176 3      IF NOT .context [ctx$V_mhdout]           !If module header needs to be written
357      1177 4      THEN BEGIN
358      1178 4          BIND
359      1179 4          mhdlen = .header [lhd$b_mhdusz] + mhd$c_mhdlen; !Length of module header
360      1180 4
361      1181 4      LOCAL
362      1182 4          mhdrec : BBLOCK [lbr$c_maxhdsiz]; !buffer for module header
363      1183 4
364      1184 4          CH$FILL (0, lbr$c_maxhdsiz, mhdrec); !Zero the module header
365      1185 4          mhdrec [mhd$b_id] = mhd$c_mhdid;           !Set ident
366      1186 4          $GETTIM (TIMADR = mhdrec [mhd$l_datim]); !Set in time of insertion
367      1187 4          header [lhd$l_updtim] = .mhdrec [mhd$l_datim]; !Set new time into header
368      1188 4          header [lhd$l_updtim] + 4 = .(mhdrec [mhd$l_datim] + 4);
369      1189 4          CH$MOVE (rfa$c_length, hdrnxtrfa, localrfa);
370      1190 4          perform (write_record (mhdlen, mhdrec, localrfa, false, .txtrfa)); !write the header
371      1191 4          context [ctx$V_mhdout] = true;           !No longer need module header
372      1192 4          header [lhd$l_modhds] = .header [lhd$l_modhds] + 1; !Count another module header
373      1193 4          update_nextrfa (localrfa);                  !Update next RFA
374      1194 3
375      1195 3
376      1196 3      IF .reduce_record
377      1197 3      THEN
378      1198 4          BEGIN
379      1199 4          BIND
380      1200 4          compress_desc = context[ctx$l_dcxrecdesc]: BBLOCK[dsc$c_s_bln];
381      1201 4          if .dcxshr_address eql 0
382      1202 4          then
383      1203 4              perform (lbr$load_dcx());
384      1204 4              compress_desc[dsc$w_length] = lbr_dcx$c_maxrecsiz;
385      1205 4              bufdesc[dsc$b_class] = dsc$k_class_s;
386      1206 4              bufdesc[dsc$b_dtype] = dsc$k_dtype_t;
387      1207 4              perform (.dcx_compress_data) ( context[ctx$l_dcxctx], .bufdesc, compress_desc, compress_desc[dsc$w_
388      1208 4              perform (write_record (.compress_desc[dsc$w_length], .compress_desc[dsc$a_pointer],
389      1209 4                  localrfa, false));
390      1210 4
391      1211 3      END
392      1212 3      ELSE
393      1213 3          perform (write_record (.bufdesc[dsc$w_length], .bufdesc[dsc$a_pointer],
394      1214 3                  localrfa, false));
395      1215 3          update_nextrfa (localrfa);                  !Update next RFA
396      1216 3          CH$MOVE (rfa$c_length, localrfa, nxtputrfa);
397      1217 3          context [ctx$V_hdrdirty] = true;           !Flag header is dirty
398      1218 3          RETURN ss$_normal
399      1219 3
400      1220 1 END:                                ! Of lbr$put_record

```

.EXTRN SY\$GETTIM

		0FFC 00000
5E	FF78	CE 9E 00002
50	04	BC D0 00007
		0000G 30 0000B
01		50 E8 0000E

.ENTRY	LBR\$PUT RECORD, Save R2,R3,R4,R5,R6,R7,R8,-	1119
MOVAB	R9,R10,R11	
MOVBL	-136(SP), SP	
BSBW	@CONTROL_INDEX, R0	1155
BLBS	VALIDATE-CTL	
	STATUS, TS	

		F8	AD	9F	000DB		PUSHAB	LOCALRFA	
		04	A2	DD	000DE		PUSHL	4(R2)	
	7E			62	3C	000E1	MOVZWL	(R2), -(SP)	
				0B	11	000E4	BRB	9\$	
				7E	D4	000E6	8\$:	CLRL	-(SP)
		F8	AD	9F	000E8		PUSHAB	LOCALRFA	
		04	A7	DD	000EB		PUSHL	4(R7)	
	0000V	7E		67	3C	000EE	MOVZWL	(R7), -(SP)	
		CF		04	FB	000F1	9\$:	CALLS	#4, WRITE RECORD
		13		50	E9	000F6		BLBC	STATUS, 10\$
		50		F8	AD	9E	000F9	MOVAB	LOCALRFA, R0
				0000V	30	000FD		BSBW	UPDATE NEXTRFA
3E	A8	F8	AD	06	28	00100		MOVC3	#6, LOCALRFA, 62(R8)
			6A	08	88	00106		BISB2	#8, (R10)
			50	01	D0	00109		MOVL	#1, R0
					04	0010C	10\$:	RET	

; Routine Size: 269 bytes, Routine Base: \$CODE\$ + 00E4

```

1221 1 %SBTTL 'LBR$PUT-END';
1222 1 GLOBAL ROUTINE lbr$put_end (control_index) =
1223 2 BEGIN
1224 2 ++
1225 2
1226 2 FUNCTIONAL DESCRIPTION:
1227 2
1228 2 This routine is called to finish putting text into the library.
1229 2
1230 2
1231 2 CALLING SEQUENCE:
1232 2
1233 2     status = lbr$put_end (control_index)
1234 2
1235 2 INPUT PARAMETERS:
1236 2
1237 2     control_index      is the control index returned from lbr$ini_control
1238 2
1239 2 IMPLICIT OUTPUTS:
1240 2
1241 2     An end of text record is written.
1242 2
1243 2 --
1244 2
1245 2 LOCAL
1246 2     localrfa : BBLOCK [dsc$c_s_bln];
1247 2
1248 2     perform (validate_ctl(..control_index));           !Validate control index
1249 2 BEGIN
1250 2     BIND
1251 3     context = .lbr$gl_control [lbr$l_ctxptr] : BBLOCK, !Get context block address
1252 3     header = .lbr$gl_control [lbr$l_hdrptr] : BBLOCK, !Get header address
1253 3     nxtputrfa = context [ctx$b_nxtputrfa] : BBLOCK;
1254 3
1255 3     IF .context [ctx$v_oldlib]                      !Error if old library
1256 3     OR .context [ctx$v_ronly]
1257 3     THEN RETURN lbr$_ilop;
1258 3
1259 3     CH$MOVE (rfa$c_length, nxtputrfa, localrfa);
1260 3     perform (write_record (.lbr$gt_eotdesc [0], lbr$gt_eotdesc [1],
1261 3                           localrfa, False));
1262 3     update_nextrfa (localrfa);                      !Update next RFA
1263 3     nxtputrfa [rfa$l_vbn] = 0;                      !Zero next put RFA
1264 3     context [ctx$v_mhdout] = false;                 !Need module header next PUT
1265 3     context [ctx$v_hdrdirty] = true;                !Flag header is dirty
1266 2 END;
1267 2 RETURN ss$_normal
1268 1 END;                                         ! Of lbr$put_end

```

OFFC 00000
5E 04 08 C2 00002
50 BC D0 00005

.ENTRY LBR\$PUT-END, Save R2,R3,R4,R5,R6,R7,R8,R9,- : 1222
R10,R11
SUBL2 #8, SP
MOVL @CONTROL_INDEX, R0 : 1248

			0000G	30	00009	BSBW	VALIDATE CTL				
			50	E9	0000C	BLBC	STATUS, 3\$				
			50	CF	0000F	MOVL	LBR\$GL_CONTROL, R0	1251			
			56	OE	A0	MOVL	14(R0)- R6				
			04	A6	00014	BBS	#5, 4(R6), 1\$	1255			
			04	05	E0	TSTB	4(R6)	1256			
			04	A6	95	BGEQ	2\$				
			50	00000000G	08	18	00020	MOVL	#LBR\$_ILLOP, R0	1257	
					00022	1\$:	RET				
					04	00029	MOV C3	#6, 62(R6), LOCALRFA	1259		
					06	28	0002A	CLRL	-(SP)	1261	
					7E	D4	0002F	PUSHAB	LOCALRFA		
					04	AE	9F	00031	MOVZBL	LBR\$GT_EOTDESC+1	
					0000G	CF	9F	00034	CALLS	LBR\$GT_EOTDESC, -(SP)	
					0000G	CF	9A	00038	BLBC	#4, WRITE RECORD	
					CF	04	FB	0003D	MOVAB	STATUS, 3\$	
					14	50	E9	00042	BSBW	LOCALRFA, R0	1262
					50	6E	9E	00045	CLRL	UPDATE_NEXTRFA	
					0000V	30	00048	BICB2	62(R6)	1263	
					3E	A6	D4	0004B	BISB2	#16, 4(R6)	1264
					04	A6	10	8A	MOVL	#8, 4(R6)	1265
					04	A6	08	88	RET	#1, R0	1267
					50	01	D0	00056			1268
						04	00059	3\$:			

; Routine Size: 90 bytes, Routine Base: \$CODE\$ + 01F1

```
1269 1 %SBTTL 'LBR$GET_RECORD';
1270 1 GLOBAL ROUTINE lbr$get_record (control_index, inbufdesc, outbufdesc, txtrfa) =
1271 2 BEGIN
1272 2 ++
1273 2 FUNCTIONAL DESCRIPTION:
1274 2
1275 2 Read a record from the library
1276 2
1277 2 INPUT PARAMETERS:
1278 2
1279 2 control_index Address of longword containing valid control index
1280 2 inbufdesc Address of string descriptor for user-supplied buffer
1281 2 outbufdesc (optional) Address of string descriptor for record if locate mode
1282 2 txtrfa (optional) Address of rfa.
1283 2 If empty then return rfa of retrieved record
1284 2 If non-empty then retrieve record located by it.
1285 2
1286 2
1287 2 IMPLICIT INPUTS:
1288 2
1289 2 An lbr$lookup_key or lbr$find must have been done to position to the module
1290 2
1291 2 --
1292 2
1293 2 MAP
1294 2
1295 2 inbufdesc : REF BBLOCK,
1296 2 outbufdesc : REF BBLOCK;
1297 2
1298 2 LOCAL
1299 2
1300 2 status,
1301 2 use_call_rfa, ! remember whether caller supplied an rfa
1302 2 descrip : BBLOCK [dsc$c_s_bln];
1303 2
1304 2 BIND
1305 2 context = .lbr$gl_control[lbr$l_ctxptr]: BBLOCK,
1306 2 call_rfa = .txtrfa : BBLOCK, ! caller supplied rfa, or slot to return rfa
1307 2 reclen = descrip [dsc$w_length] : WORD,
1308 2 recaddr = descrip [dsc$ā_pointer];
1309 2
1310 2 BUILTIN
1311 2 NULLPARAMETER; ! True if parameter not specified
1312 2
1313 2 perform (validate_ctl(..control_index)); !Validate control index
1314 4 use_call_rfa = (IF (NOT NULLPARAMETER (4) )
1315 4 THEN (.call_rfa [rfa$l_vbn] NEQ 0) ! if caller has supplied a non-zero rfa then use it.
1316 4 ELSE false);
1317 3 BEGIN
1318 3
1319 3 BIND
1320 3 context = .lbr$gl_control [lbr$l_ctxptr] : BBLOCK, !Name context block
1321 3 lrab = .context [ctx$l_recrab] : BBLOCK,
1322 3 readrfa = context [ctx$b_readrfa] : BBLOCK,
1323 3 header = .lbr$gl_control-[lbr$l_hdrptr] : BBLOCK;
1324 3
1325 3 IF .use_call_rfa
1326 3 THEN
```

```

508      1326 4      BEGIN
509      1327 4      context [ctx$v_lkpdon] = true;
510      1328 4      readrfa [rfa$l_vbn] = .call_rfa [rfa$l_vbn];
511      1329 4      readrfa [rfa$w_offset] = .call_rfa [rfa$w_offset];
512      1330 4      END
513      1331 3      ELSE
514      1332 4      BEGIN
515      1333 5      IF (NOT .context [ctx$v_lkpdon])
516      1334 4      THEN RETURN lbr$ [lkpnotdon];
517      1335 4      IF NOT NULLPARAMETER (4)
518      1336 4      THEN
519      1337 5      BEGIN ! return rfa of retrieved record
520      1338 5      call_rfa [rfa$l_vbn] = .readrfa [rfa$l_vbn];
521      1339 5      call_rfa [rfa$w_offset] = .readrfa [rfa$w_offset];
522      1340 4      END;
523      1341 3      END;
524      1342 3
525      1343 4      status = (IF NOT .context [ctx$v_olddlib]
526      1344 4          THEN read_record ( readrfa, descrip)
527      1345 3          ELSE read_old_record ( readrfa, descrip) );
528      1346 3
529      1347 3      IF .header[lhd$l_dcxmlapvbn] NEQ 0 AND .status
530      1348 3      THEN
531      1349 4      BEGIN
532      1350 4      BIND
533      1351 4      expand_desc = context[ctx$l_dcxrecdsc] : BBLOCK [dsc$c_s_bln];
534      1352 4      if .dcxshr_address eql 0
535      1353 4      then
536      1354 4      perform(lbr$load_dcx());
537      1355 4      expand_desc[dsc$w_length] = lbr$c_maxrecsiz;
538      1356 4      descrip[dsc$b_dtype] = dsc$k_dtype_t;
539      1357 4      descrip[dsc$b_class] = dsc$k_class_s;
540      1358 4      P perform ( (.dcx_expand_data) ( context[ctx$l_dcxctx], descrip, expand_desc,
541      1359 4          reclen));
542      1360 4      recaddr = .expand_desc[dsc$a_pointer];
543      1361 3      END;
544      1362 3
545      1363 3      IF .status !If successful read
546      1364 4      THEN BEGIN
547      1365 4      IF .lbr$gl_control [lbr$v_locate] !Locate mode?
548      1366 4      THEN
549      1367 5      BEGIN
550      1368 5      IF NOT NULLPARAMETER (3) !Want buffer length?
551      1369 5      THEN
552      1370 6      BEGIN
553      1371 6      outbufdesc [dsc$w_length] = .reclen; !yes--update descriptor
554      1372 6      outbufdesc [dsc$a_pointer] = .recaddr;
555      1373 5      END;
556      1374 5      END
557      1375 5      ELSE BEGIN
558      1376 5
559      1377 5      CH$MOVE (MIN (.reclen, .inbufdesc [dsc$w_length]),
560      1378 5          .recaddr, .inbufdesc [dsc$a_pointer]);
561      1379 5      IF .reclen GTR .inbufdesc [dsc$w_length]
562      1380 5          THEN status = lbr$ [rectrunc];
563      1381 5      IF NOT NULLPARAMETER (3) !Want buffer length?
564      1382 6      THEN BEGIN

```

```

: 565 1383 6      outbufdesc [dsc$w_length] = .reclen;
: 566 1384 6      outbufdesc [dsc$a_pointer] = .inbufdesc [dsc$a_pointer];
: 567 1385 5      END;
: 568 1386 4      END;      ! if move mode
: 569 1387 4      ! if successful read
: 570 1388 4      ELSE IF .status EQL rms$eof      !Otherwise, if end of module
: 571 1389 3      THEN context [ctx$v_lkpdon] = false;
: 572 1390 3
: 573 1391 3
: 574 1392 2      END;
: 575 1393 2      RETURN .status
: 576 1394 1      END;      ! Of lbr$get_record

```

		OFFC 00000	.ENTRY	LBR\$GET_RECORD, Save R2,R3,R4,R5,R6,R7,R8,- ; 1270
		5E 08 C2 00002	SUBL2	R9,R10,R11
52	10 04	AC D0 00005	MOVL	#8, SP
50	BC 00009	MOVL	TXTRFA, R2	
	00000G 30 0000D	BSBW	@CONTROL_INDEX, R0	
01	50 E8 00010	BLBS	VALIDATE_CTL	
	04 00013	RET	STATUS, TS	
04	6C 91 00014	CMPB	(AP), #4	
	12 1F 00017	BLSSU	3\$	
	10 AC D5 00019	TSTL	16(AP)	
	0D 13 0001C	BEQL	3\$	
	50 D4 0001E	CLRL	R0	
	62 D5 00020	TSTL	(R2)	
	02 13 00022	BEQL	2\$	
	50 D6 00024	INCL	R0	
54	50 D0 00026	MOVL	R0, USE_CALL_RFA	
	02 11 00029	BRB	4\$	
51	54 D4 0002B	CLRL	USE_CALL_RFA	
	0000G CF D0 0002D	MOVL	LBR\$GL_CONTROL, R1	
53	0E A1 D0 00032	MOVL	14(R1), R3	
50	28 A3 9E 00036	MOVAB	40(R3), R0	
55	0A A1 D0 0003A	MOVL	10(R1), R5	
11	54 E9 0003E	BLBC	USE_CALL_RFA, 5\$	
54	04 A3 9E 00041	MOVAB	4(R3), R4	
64	02 88 00045	BISB2	#2 (R4)	
60	62 D0 00048	MOVL	(R2), (R0)	
04	A0 04 A2 B0 0004B	MOVW	4(R2), 4(R0)	
	22 11 00050	BRB	7\$	
08	54 04 A3 9E 00052	MOVAB	4(R3), R4	
64	01 E0 00056	BBS	#1, (R4), 6\$	
	50 00000000G 8F D0 0005A	MOVL	#LBR\$_LKPNODON, R0	
	04 00061	RET		
04	6C 91 00062	CMPB	(AP), #4	
	0D 1F 00065	BLSSU	7\$	
	10 AC D5 00067	TSTL	16(AP)	
	08 13 0006A	BEQL	7\$	
04	62 60 D0 0006C	MOVL	(R0), (R2)	
04	A2 A0 B0 0006F	MOVW	4(R0), 4(R2)	
08	64 05 E0 00074	BBS	#5, (R4), 8\$	

51	6E	9E	00078	MOVAB	DESCRIP, R1	1344		
	0000V	30	0007B	BSBW	READ_RECORD			
	06	11	0007E	BRB	9\$			
51	6E	9E	00080	8\$:	MOVAB	DESCRIP, R1	1345	
	0000V	30	00083	BSBW	READ OLD RECORD			
57	50	D0	00086	9\$:	MOVL	R0 STATUS		
	008C	C5	D5	00089	TSTL	140(R5)	1347	
	37	13	0008D	BEQL	12\$			
34	57	E9	0008F	BLBC	STATUS, 12\$			
52	5A	A3	9E	00092	MOVAB	90(R3), R2	1351	
	0000G	CF	D5	00096	TSTL	DCXSHR_ADDRESS	1352	
		08	12	0009A	BNEQ	10\$		
0000G	CF	00	FB	0009C	CALLS	#0, LBR\$LOAD_DCX	1354	
	1A	50	E9	000A1	BLBC	STATUS, 11\$		
02	62	0800	8F	B0 000A4	10\$:	MOVW	#2048, (R2)	1355
	AE	010E	8F	B0 000A9	MOVW	#270, DESCRIPT+2	1356	
	4004	8F	BB	000AF	PUSHR	#^M<R2, SP>	1359	
	08	AE	9F	000B3	PUSHAB	DESCRIPT		
	52	A3	9F	000B6	PUSHAB	82(R3)		
0000G	DF	04	FB	000B9	CALLS	#4, @DCX_EXPAND_DATA		
	71	50	E9	000BE	11\$:	BLBC	STATUS, T8\$	
04	AE	04	A2	D0 000C1	MOVL	4(R2), RECADDR	1360	
	5A	57	E9	000C6	12\$:	BLBC	STATUS, 16\$	1363
	50	0000G	CF	D0 000C9	MOVL	LBR\$GL_CONTROL, R0	1365	
	18	06	A0	E9 000CE	BLBC	6(R0), -13\$		
	03	6C	91	000D2	CMPB	(AP), #3	1368	
		58	1F	000D5	BLSSU	17\$		
		0C	AC	D5 000D7	TSTL	12(AP)		
			53	13 000DA	BEQL	17\$		
	50	0C	AC	D0 000DC	MOVL	OUTBUFDESC, R0	1371	
	60	6E	B0	000E0	MOVW	RECLEN, (R0)		
04	A0	04	AE	D0 000E3	MOVL	RECADDR, 4(R0)	1372	
			45	11 000E8	BRB	17\$	1365	
	56	08	AC	D0 000EA	13\$:	MOVL	INBUFDESC, R6	1377
			50	6E 3C 000EE	MOVZWL	RECLEN, R0		
		50	66	B1 000F1	CMPW	(R6), R0		
			03	1E 000F4	BGEQU	14\$		
	04	50	66	3C 000F6	MOVZWL	(R6), R0		
04	B6	04	BE	50 28 000F9	14\$:	MOVC3	R0, @RECADDR, @4(R6)	1378
		66	6E	B1 000FF	CMPW	RECLEN, (R6)	1379	
			07	1B 00102	BLEQU	15\$		
		57	00000000G	8F D0 00104	MOVL	#LBR\$_RECTRUNC, STATUS	1380	
		03	6C	91 0010B	15\$:	CMPB	(AP), #3	1381
			1F	1F 0010E	BLSSU	17\$		
			0C	AC D5 00110	TSTL	12(AP)		
			1A	13 00113	BEQL	17\$		
	50	0C	AC	D0 00115	MOVL	OUTBUFDESC, R0	1383	
	60	6E	B0	00119	MOVW	RECLEN, (R0)		
04	A0	04	A6	D0 0011C	MOVL	4(R6), 4(R0)	1384	
			0C	11 00121	BRB	17\$	1363	
	0001827A	8F	57	D1 00123	16\$:	CMPL	STATUS, #98938	1389
			03	12 0012A	BNEQ	17\$		
		64	02	8A 0012C	BIC(B2	#2, (R4)	1390	
		50	57	D0 0012F	17\$:	MOVL	STATUS, R0	1393
			04	00132	18\$:	RET		1394

: Routine Size: 307 bytes. Routine Base: \$CODE\$ + 024B

LBR\$GETPUT
V04=000

LBR\$GET_RECORD

N 10
16-Sep-1984 01:53:17
14-Sep-1984 12:37:40
VAX-11 Bliss-32 V4.0-742
DISK\$VMSMASTER:[LBR.SRC]GETPUT.B32;1 Page 20 (6)

```

578      1395 1 %SBTTL 'LBR$DELETE_DATA';
579      1396 1 GLOBAL ROUTINE lbr$delete_data (control_index, txtrfa) =
580      1397 2 BEGIN
581      1398 2 ++
582      1399 2
583      1400 2 FUNCTIONAL DESCRIPTION:
584      1401 2
585      1402 2 Delete a text module from the Library
586      1403 2
587      1404 2 INPUT PARAMETERS:
588      1405 2
589      1406 2     control_index      Address of valid control index
590      1407 2     txtrfa          Pointer to RFA of text to delete
591      1408 2
592      1409 2 IMPLICIT OUTPUTS:
593      1410 2
594      1411 2     text is deleted
595      1412 2 !-- 
596      1413 2
597      1414 2 perform (validate_ctl(..control_index));
598      1415 2
599      1416 3 BEGIN
600      1417 3     BIND
601      1418 3     context = .lbr$gl_control [lbr$l_ctxptr] : BBLOCK;
602      1419 3
603      1420 3     IF .context [ctx$v_oldlib]          !Can't delete in old library
604      1421 3     OR .context [ctx$v_ronly]        ! or read only
605      1422 3     THEN RETURN lbr$_ilop;
606      1423 2     END;
607      1424 2
608      1425 2 perform (delete_data (.txtrfa));
609      1426 2 RETURN true;
610      1427 1 END;                                !OF lbr$delete_data

```

		OFFC 00000	.ENTRY	LBR\$DELETE_DATA, Save R2,R3,R4,R5,R6,R7,R8,-; 1396
		50 04 BC D0 00002	MOVL	R9,R10,R11
		0000G 30 00006	BSBW	ACONTROL_INDEX, R0
		29 50 E9 00009	BLBC	VALIDATE_CTL
		50 0000G CF D0 0000C	MOVL	STATUS, 3\$
		50 0E A0 D0 00011	MOVL	LBR\$GL_CONTROL, R0
	05	04 A0 05 E0 00015	BBS	14(R0), R0
		04 A0 95 0001A	TSTB	#5, 4(R0), 1\$
		08 18 0001D	BGEQ	4(R0)
		50 00000000G 8F D0 0001F 1\$:	MOVL	2\$
		04 00026	RET	#LBR\$_ILOP, R0
		0000V CF 08 AC DD 00027 2\$:	PUSHL	1422
		01 FB 0002A	CALLS	TXTRFA
		03 50 E9 0002F	BLBC	#1, DELETE_DATA
		50 01 D0 00032	MOVL	BLBC STATUS, 3\$
		04 00035 3\$:	RET	#1, R0
				1426
				1427

; Routine Size: 54 bytes, Routine Base: \$CODE\$ + 037E

LBR\$GETPUT
V04=000

LBR\$DELETE_DATA

C 11
16-Sep-1984 01:53:17 14-Sep-1984 12:37:40 VAX-11 BLiss-32 v4.0-742
DISK\$VMSMASTER:[LBR.SRC]GETPUT.B32;1 Page 22 (7)

LB
V0

```

612 1428 1 %SBTTL 'delete_data';
613 1429 1 GLOBAL ROUTINE delete_data (txtrfa) =
614 1430 2 BEGIN
615 1431 2
616 1432 2 | Delete data starting with the given RFA
617 1433 2
618 1434 2
619 1435 2 ROUTINE decr_refs (startrfa, endrfa) =
620 1436 3 BEGIN
621 1437 3
622 1438 3 | Local routine to decrement record count for a given vbn. If
623 1439 3 | record count goes to zero, deallocate the block.
624 1440 3
625 1441 3 MAP
626 1442 3     startrfa : REF BBLOCK,
627 1443 3     endrfa : REF BBLOCK;
628 1444 3
629 1445 3
630 1446 3 LOCAL
631 1447 3     cachentry : REF BBLOCK,
632 1448 3     blkadr : REF BBLOCK,
633 1449 3     link;
634 1450 3
635 1451 3 perform (lookup_cache (.startrfa [rfa$1_vbn], cachentry));!Find the block
636 1452 3 blkadr = .cachentry [cache$1_address]; !Point to it
637 1453 3 blkadr [data$b_recs] = .blkadr [data$b_recs] - 1; !Count one less
638 1454 3 cachentry [cache$v_dirty] = true; !Mark block as dirty
639 1455 3 link = .blkadr [data$1_link]; !Save link to next block
640 1456 3 IF .blkadr [data$b_recs] EQ 0 and if all gone
641 1457 3     THEN dealloc_block (.startrfa [rfa$1_vbn]); ! then deallocate the block
642 1458 3
643 1459 4 IF (.startrfa [rfa$1_vbn] NEQ .endrfa [rfa$1_vbn]) !If record spans multiple blocks
644 1460 3 THEN
645 1461 4     IF (.link NEQ .endrfa [rfa$1_vbn]) ! Spans more than two blocks
646 1462 3     THEN
647 1463 4     BEGIN
648 1464 4     LOCAL
649 1465 4         start_rfa : BBLOCK [rfa$c_length];
650 1466 4         start_rfa [rfa$1_vbn] = .link;
651 1467 4         decr_refs (start_rfa, .endrfa);
652 1468 4         END
653 1469 3     ELSE
654 1470 3         IF .endrfa [rfa$w_offset] NEQ data$c_data ! Spans two blocks
655 1471 3             THEN decr_refs (.endrfa, .endrfa); and does not end at end of previous block
656 1472 3         RETURN true; ! then decrement ref count in ending block
657 1473 2 END: !Of dec refs

```

OFFC 00000 DECR_REFs:

5E	0C	C2	00002	.WORD	Save R2,R3,R4,R5,R6,R7,R8,R9,R10,R11
51	6E	9E	00005	SUBL2	#12, SP
50	04	BC	D0 00008	MOVAB	CACHENTRY, R1
		0000G	30 0000C	MOVL	@STARTRFA, R0
				BSBW	LOOKUP_CACHE

47	50	E9 0000F	BLBC	STATUS, 5\$	
	50	6E D0 00012	MOVL	CACHENTRY, R0	1452
	51	08 A0 D0 00015	MOVL	8(R0), BLKADR	
		61 97 00019	DEC B	(BLKADR)	1453
OC	A0	01 88 0001B	BIS B2	#1, 12(R0)	1454
	53	02 A1 D0 0001F	MOVL	2(BLKADR), LINK	1455
		61 95 00023	TST B	(BLKADR)	1456
		07 12 00025	BNEQ	1\$	
	50	04 BC D0 00027	MOVL	@STARTRFA, R0	1457
		0000G 30 0002B	BSBW	DEALLOC_BLOCK	
	52	08 AC D0 0002E	1\$: MOVL	ENDRFA, R2	1459
	62	04 BC D1 00032	CMPL	@STARTRFA, (R2)	
		1E 13 00036	BEQL	4\$	
	62	53 D1 00038	CMPL	LINK, (R2)	1461
		0B 13 0003B	BEQL	2\$	
04	AE	53 D0 0003D	MOVL	LINK, START_RFA	1466
		52 DD 00041	PUSHL	R2	1467
		08 AE 9F 00043	PUSHAB	START_RFA	
		0A 11 00046	BRB	3\$	
	06	04 A2 B1 00048	2\$: CMPW	4(R2), #6	1470
		08 13 0004C	BEQL	4\$	
		52 DD 0004E	PUSHL	R2	1471
		52 DD 00050	PUSHL	R2	
AA	AF	02 FB 00052	3\$: CALLS	#2, DECR_REFS	
	50	01 D0 00056	4\$: MOVL	#1, R0	1472
		04 00059	5\$: RET		1473

: Routine Size: 90 bytes, Routine Base: \$CODE\$ + 03B4

```

658 1474 2
659 1475 2
660 1476 2 : Main body of delete_data
661 1477 2
662 1478 2 MAP
663 1479 2 txtrfa : REF BBLOCK;
664 1480 2 LOCAL
665 1481 2 read_status,
666 1482 2 localrfa : BBLOCK [rfa$c_length],
667 1483 2 recrfa : BBLOCK [rfa$c_length],
668 1484 2 cachentry : REF BBLOCK,
669 1485 2 descrip : BBLOCK [dsc$c_s_bln];
670 1486 2
671 1487 2 BIND
672 1488 2 header = .lbr$gl_control [lbr$l_hdrptr] : BBLOCK,
673 1489 2 hdrnxtrfa = header [lhd$b_nextrfa] : BBLOCK,
674 1490 2 context = .lbr$gl_control [lbr$l_ctxptr] : BBLOCK,
675 1491 2 length = descrip [dsc$w_length] : WORD,
676 1492 2 addr = descrip [dsc$a_pointer] : REF BBLOCK;
677 1493 2
678 1494 2 IF .context [ctx$v_oldlib]           !Can't delete text
679 1495 2 THEN RETURN lbr$_ilop;             ! from old library
680 1496 2
681 1497 2 CH$MOVE (rfa$c_length, .txtrfa, localrfa);
682 1498 2 CH$MOVE (rfa$c_length, .txtrfa, recrfa);
683 1499 2 perform (read_record (localrfa, descrip));
684 1500 2 IF .addr [mhd$b_id] NEQ mhd$c_mhdid !read module header
                                         !check that it really is

```

```

685 1501 2 THEN RETURN lbr$.inrvfa;
686 1502 2 IF .addr [lhd$1_modhdrs] NEQ 0
687 1503 2 THEN RETURN lbr$.stillkeys;
688 1504 2 decr_refs (recrfa, localrfa);
689 1505 2
690 1506 2 Read the text until end, deleting empty blocks
691 1507 2
692 1508 2 CHSMOVE (rfa$c_length, localrfa, recrfa); !Save RFA of first data record
693 1509 2 WHILE (read_status = read_record (localrfa, descrip)) NEQ rms$_eof
694 1510 3 DO BEGIN
695 1511 3 IF NOT .read_status THEN RETURN .read_status; !Avoid looping on read error
696 1512 3 decr_refs (recrfa, localrfa); !Decrement record counts
697 1513 3 CHSMOVE (rfa$c_length, localrfa, recrfa); !Copy RFA of next record
698 1514 2 END;
699 1515 2
700 1516 2 decr_refs (recrfa, localrfa); !Discount end of file record too
701 1517 2
702 1518 2 header [lhd$1_modhdrs] = .header [lhd$1_modhdrs] - 1; !One less module header
703 1519 2 IF .header [lhd$1_modhdrs] EQL 0 !If that was the last one,
704 1520 3 THEN BEGIN
705 1521 3     hdrnxtrfa [rfa$1_vbn] = .header [lhd$1_hipreal] + 1; !Reset next VBN
706 1522 3     hdrnxtrfa [rfa$w_offset] = 0; !And offset
707 1523 2 END;
708 1524 2 context [ctx$1_hdrdirty] = true; !flag header is dirty
709 1525 2 RETURN true
710 1526 1 END; ! Of delete_data

```

OFFC 00000								.ENTRY	DELETE DATA, Save R2,R3,R4,R5,R6,R7,R8,R9,-	1429	
		5E		18	C2	00002		SUBL2	R10,R11		
		50	0000G	CF	D0	00005		MOVL	#24, SP	1488	
		56	0A	A0	7D	0000A		MOVQ	LBR\$GL_CONTROL, R0		
		59	4C	A6	9E	0000E		MOVAB	10(R0), R6	1489	
08	04	A7		05	L1	00012		BBC	76(R6), R9	1494	
		50	00000000G	8F	D0	00017		MOVL	#5, 4(R7), 1\$	1495	
					04	0001E			#LBRS_ILLÖP, R0		
								RET			
10	AE	04	BC		06	28	0001F	1\$:	MOVC3	#6, @TCTRFA, LOCALRFA	1497
08	AE	04	BC		06	28	00025		MOVC3	#6, @TCTRFA, RECRFA	1498
		51		6E	9E	0002B		MOVAB	DESCRIPT, R1	1499	
		50	10	AE	9E	0002E		MOVAB	LOCALRFA, R0		
			0000V	30	00032			BSBW	READ RECORD		
		6D		50	E9	00035		BLBC	STATUS, 6\$		
		50	04	AE	D0	00038		MOVL	ADDR, R0	1500	
	AD	8F	01	A0	91	0003C		CMPB	1(R0), #173		
				08	13	00041		BEQL	2\$		
		50	00000000G	8F	D0	00043		MOVL	#LBRS_INVRFA, R0	1501	
					04	0004A		RET			
			04	A0	D5	0004B	2\$:	TSTL	4(R0)	1502	
				08	13	0004E		BEQL	3\$		
		50	00000000G	8F	D0	00050		MOVL	#LBRS_STILLKEYS, R0	1503	
					04	00057		RET			
		10	AE	9F	00058	3\$:		PUSHAB	LOCALRFA	1504	
		0C	AE	9F	0005B			PUSHAB	RECRFA		

08 AE	FF43 10	CF AE 51 50	02 06 28 00063 6E 9E 00069 AE 9E 0006C 0000V 30 00070	CALLS MOVC3 MOVAB MOVAB BSBW	#2, DECR_REFs #6, LOCALRFA, RECRFA DESCRIPT, R1 LOCALRFA, R0 READ RECORD	1508 1509		
0001827A			58 8F	50 58 58 07 13 58 58 58	D0 00073 D1 00076 0007D E8 0007F D0 00082 00085	MOVL CMPL BEQL BLBS MOVL	R0, READ STATUS READ_STATUS, #98938 4\$ READ_STATUS, 3\$ READ_STATUS, R0	1511
FF15 CF			10 0C	AE 9F 00086 0C	AE 9F 00089	PUSHAB PUSHAB	LOCALRFA RECRFA	1516
69	5E A6	74	02 A6 08 01	FB 0008C D7 00091 12 00094 C1 00096	CALLS DECL BNEQ ADDL3	#2, DECR_REFs 116(R6) 5\$ #1, 94(R6), (R9)	1518 1519 1521	
	04 A7	04	08 01	B4 0009B 88 0009E	CLRW BISB2	4(R9) #8, 4(R7)	1522 1524	
	50		01	D0 000A2	MOVL	#1, R0	1525 1526	
			04 000A5	6\$:	RET			

; Routine Size: 166 bytes, Routine Base: \$CODE\$ + 040E

```

712      1527 1 %SBTTL 'write_record';
713      1528 1 GLOBAL ROUTINE write_record (bytcnt, addr, writerfa, rewrite, retrfa) =
714      1529 2 BEGIN
715      1530 2
716      1531 2 | This routine does the actual output to the library
717      1532 2 | Inputs:
718      1533 2
719      1534 2 | bytcnt = Number of bytes in record
720      1535 2 | addr = Address of record
721      1536 2 | writerfa = RFA to store record in file
722      1537 2 | rewrite = true if rewriting previous record
723      1538 2 | retrfa (optional) = Address to receive RFA of record
724      1539 2 | (the requested RFA may be modified)
725      1540 2
726      1541 2 ROUTINE next_block (lastblkadr, rfa, rewrite, newblkadr) =
727      1542 3 BEGIN
728      1543 3
729      1544 3 | Local routine to map the next block into memory and
730      1545 3 | handle the links.
731      1546 3
732      1547 3 | MAP
733      1548 3 | lastblkadr : REF BBLOCK,
734      1549 3 | rfa : REF BBLOCK,
735      1550 3 | newblkadr : REF BBLOCK;
736      1551 3
737      1552 3 | LOCAL
738      1553 3 | newblock : REF BBLOCK,
739      1554 3 | cachentry : REF BBLOCK;
740      1555 3
741      1556 3 | IF .rewrite
742      1557 4 | THEN BEGIN
743      1558 4 | | rfa [rfa$1_vbn] = .lastblkadr [data$1_link];!link to next block
744      1559 4 | | rfa [rfa$w_offset] = data$c_data;
745      1560 3 | END;
746      1561 3 | update_nextrfa (.rfa); !Update next RFA
747      1562 3 | P perform (map_blk_to_mem (.rfa, .rewrite, .newblkadr, !Bring block into memory
748      1563 3 | | | cachentry));
749      1564 3 | newblock = ..newblkadr; !Get memory address
750      1565 3 | IF NOT .rewrite !If writing (not rewriting)
751      1566 3 | THEN newblock [data$b_recs] = 1; !then this is first record in block
752      1567 3 | update_nextrfa (.rfa); !Update next RFA (map_blk_to_mem
753      1568 3 | | | may modify RFA if needed)
754      1569 3 | cachentry [cache$v_dirty] = true; !Mark block as dirty
755      1570 3 | IF NOT .rewrite !Unless rewriting the block
756      1571 3 | THEN lastblkadr [data$1_link] = .cachentry [cache$1_vbn];!Then set the link in last block
757      1572 3 | RETURN true
758      1573 2 | END; !Of next_block

```

OFFC 00000 NEXT_BLOCK:

5E	04	04	C2	00002	.WORD	Save R2,R3,R4,R5,R6,R7,R8,R9,R10,R11	: 1541
0C	0C	AC	E9	00005	SUBL2	#4, SP	: 1556
50	04	AC	7D	00009	BLBC	REWRITE, 1\$: 1558
					MOVQ	LASTBLKADR, R0	

04	61	02	A0	D0	0000D	MOVL	2(R0), (R1)	
	A1	08	06	B0	00011	MOVW	#6, 4(R1)	1559
	50		AC	DD	00015	1\$: MOVL	RFÁ, R0	1561
		0000V	30	00019		BSBW	UPDATE_NEXTRFA	
			5E	DD	0001C	PUSHL	SP	1563
		7E	0C	AC	7D 0001E	MOVQ	REWRITE, -(SP)	
		0000V	08	AC	DD 00022	PUSHL	RFA	
	CF		04	FB	00025	CALLS	#4, MAP_BLK_TO_MEM	
	29		50	E9	0002A	BLBC	STATUS,-4\$	
	50	10	BC	DO	0002D	MOVL	@NEWBLKADR, NEWBLOCK	1564
	03	0C	AC	E8	00031	BLBS	REWRITE, 2\$	1565
	60	01	90	DO	00035	MOVB	#1, (NEWBLOCK)	1566
	50	08	AC	DO	00038	2\$: MOVL	RFÁ, R0	1567
		0000V	30	0003C		BSBW	UPDATE_NEXTRFA	
	51		6E	DO	0003F	MOVL	CACHENTRY, R1	
	OC	A1	01	88	00042	BISB2	#1, 12(R1)	1569
	09	0C	AC	E8	00046	BLBS	REWRITE, 3\$	1570
	50	04	AC	DO	0004A	MOVL	LASTBLKADR, R0	1571
	02	A0	04	A1	DO 0004E	MOVL	4(R1), 2(R0)	
	50		01	DO	00053	3\$: MOVL	#1, R0	
			04	00056	4\$: RET			1572
								1573

; Routine Size: 87 bytes, Routine Base: \$CODE\$ + 04B4

```

759 1574 2 | 
760 1575 2 | Main body of write_record
761 1576 2 | 
762 1577 2 | MAP
763 1578 2 | writerfa : REF BBLOCK;      !Pointer to RFA to write at
764 1579 2 | LOCAL
765 1580 2 | bytes,
766 1581 2 | blkadr : REF BBLOCK,          !Pointer to disk block in memory
767 1582 2 | movecount,
768 1583 2 | cachentry : REF BBLOCK,
769 1584 2 | bufptr;
770 1585 2 | 
771 1586 2 | BIND
772 1587 2 | blkvector = blkadr : REF VECTOR [,BYTE],
773 1588 2 | header = .lbr$gl_control [lbr$l_hdrptr] : BBLOCK, !point to the header
774 1589 2 | hdrnxtrfa = header [lhd$b_nextrfa] : BBLOCK, !name next RFA part
775 1590 2 | context = .lbr$gl_control [lbr$l_ctxptr] : BBLOCK;
776 1591 2 | 
777 1592 2 | BUILTIN
778 1593 2 | NULLPARAMETER;          ! True if parameter not specified
779 1594 2 | 
780 1595 2 | bytes = .bytcnt;          !and the byte count
781 1596 2 | bufptr = .addr;          !Point to the data buffer
782 1597 2 | IF .writerfa [rfa$1_vbn] GTRU .hdrnxtrfa [rfa$1_vbn] !Check for illegal vbn request
783 1598 2 | THEN RETURN lbr$rfapasteof;
784 1599 2 | perform (map_blk_to_mem (.writerfa, .rewrite, blkadr, cachentry)); !Map block
785 1600 2 | cachentry [cache$v_dirty] = true;      !Mark block as dirty
786 1601 2 | IF NOT .rewrite          !Unless rewriting the record
787 1602 2 | THEN blkadr [data$b_recs] = .blkadr [data$b_recs] + 1; ! then count another record in block
788 1603 2 | update_nextrfa (.writerfa);          !Update next RFA
789 1604 2 | 
790 1605 3 DO BEGIN

```

```

791 1606 3
792 1607 3 IF .bytes EQL .bytcnt
793 1608 4 THEN BEGIN
794 1609 4 IF .writerfa [rfa$w_offset] EQL 0
795 1610 4 THEN perform (next_block (.blkadr, .writerfa, .rewrite, blkadr)); ! then get next block in
796 1611 4 IF NOT NULLPARAMETER (5) ! If retrfa specified,
797 1612 4 THEN ! then return to caller
798 1613 4 CH$MOVE (rfa$c_length, .writerfa, .retrfa);
799 1614 5 BEGIN
800 1615 5 BIND
801 1616 5 bytecount = blkvector [.writerfa [rfa$w_offset]] : WORD; !Name the spot where it goes
802 1617 5 bytecount = .bytcnt; !Set the byte count
803 1618 4 END;
804 1619 4 incr rfa (2, .writerfa); !Bump the RFA
805 1620 4 update_nextrfa (.writerfa); !Update next RFA
806 1621 4 IF .writerfa [rfa$w_offset] EQL 0 !gone to new block?
807 1622 4 THEN perform (next_block (.blkadr, .writerfa, .rewrite, blkadr)); !yes--bring in the block
808 1623 3 END; !bytes eql bytcnt
809 1624 3 movecount = MINU (.bytes, data$c_length - .writerfa [rfa$w_offset]); !Figure length of move
810 1625 3 CH$MOVE (.movecount, .bufptr, blkvector [.writerfa [rfa$w_offset]]); !and move it in
811 1626 3 incr rfa (.movecount, .writerfa); !increment RFA
812 1627 3 update_nextrfa (.writerfa); !Update next RFA
813 1628 3 bufptr = .bufptr + .movecount; !update the pointer
814 1629 3 bytes = .bytes - .movecount; !and bytes to go
815 1630 3 IF .writerfa [rfa$w_offset] EQL 0 !going to new page?
816 1631 4 THEN BEGIN
817 P 1632 4 perform (next_block (.blkadr,
818 1633 4 .writerfa, .rewrite, blkadr)); !yes--bring next page in
819 1634 4 IF .bytes EQL 0 !However, if done with record
820 1635 4 AND NOT .rewrite !and not rewriting record
821 1636 4 THEN blkadr [data$b_recs] = 0; ! then really no records in there yet
822 1637 3 END;
823 1638 3 END !End of repeat loop
824 1639 2 UNTIL .bytes EQL 0; !End of repeat loop
825 1640 2 RETURN true
826 1641 2
827 1642 1 END; !Of write_record

```

OFFC 00000				.ENTRY	WRITE RECORD, Save R2,R3,R4,R5,R6,R7,R8,R9,-; 1528
		5B	0000V	CF 9E 00002	R10, RT1
		5E		08 C2 00007	UPDÁTE_NEXTRFA, R11
		50	0000G	CF D0 0000A	SUBL2 #8, SP
51	0A	A0	0000004C	8F C1 0000F	MOVL LBR\$GL CONTROL R0
		56	04	AC D0 00018	ADDL3 #76, 10(R0), R1
		5A	08	AC D0 0001C	MOVL BYTCNT, BYTÉS
		57	0C	AC D0 00020	MOVL ADDR, BUFPTR
		61	67	D1 00024	MOVL WRITÉRFA, R7
			08	1B 00027	CMPL (R7), (R1)
			50	00000000G	BLEQU 1\$
			8F	D0 00029	MOVL #LBR\$_RFAPASTEOF, R0
			04	00030	RET
		08	5E	DD 00031 1\$:	PUSHL SP
			AE	9F 00033	PUSHAB BLKADR

	59	10	AC	D0	00036	MOVL	REWRITE, R9		
	0000V	0280	8F	BB	0003A	PUSHR	#^M<R7, R9>		
	CF	04	FB	0003E	CALLS	#4, MAP_BLK_TO_MEM			
	6C	50	E9	00043	BLBC	STATUS, 6\$			
	50	6E	D0	00046	MOVL	CACHENTRY, R0	1600		
	0C	01	88	00049	BISB2	#1, 12(R0\$)			
	03	59	E8	0004D	BLBS	R9, 2\$	1601		
	50	BE	96	00050	INCBL	@BLKADR	1602		
	04	57	D0	00053	MOVL	R7, R0	1603		
	50	6B	16	00056	JSB	UPDATE_NEXTRFA			
	04	AC	56	D1	00058	CMPL	BYTES, BYTCNT	1607	
			57	12	0005C	BNEQ	7\$		
		04	A7	B5	0005E	TSTW	4(R7)	1609	
			12	12	00061	BNEQ	4\$		
		04	AE	9F	00063	PUSHAB	BLKADR	1610	
	FF37	0280	8F	BB	00066	PUSHR	#^M<R7, R9>		
	CF	10	AE	DD	0006A	PUSHL	BLKADR		
	3D	04	FB	0006D	CALLS	#4, NEXT_BLOCK			
	05	50	E9	00072	BLBC	STATUS, 6\$			
		6C	91	00075	CMPB	(AP), #5	1611		
		14	0A	1F	00078	BLSSU	5\$		
			AC	D5	0007A	TSTL	20(AP)		
			05	13	0007D	BEQL	5\$		
14	BC	67	06	28	0007F	MOVC3	#6, (R7), @RETRFA	1613	
		50	04	A7	3C	00084	MOVZWL	4(R7), R0	1616
		50	04	AE	C0	00088	ADDL2	BLKVECTOR, R0	
		60	04	AC	B0	0008C	MOVW	BYTCNT, (R0)	1617
		51	57	D0	00090	MOVL	R7, R1	1619	
		50	02	D0	00093	MOVL	#2, R0		
			0000G	30	00096	BSBW	INCR RFA		
		50	57	D0	00099	MOVL	R7, R0	1620	
			6B	16	0009C	JSB	UPDATE_NEXTRFA		
		04	A7	B5	0009E	TSTW	4(R7)	1621	
			12	12	000A1	BNEQ	7\$		
		04	AE	9F	000A3	PUSHAB	BLKADR	1622	
	FEF7	0280	8F	BB	000A6	PUSHR	#^M<R7, R9>		
	CF	10	AE	DD	000AA	PUSHL	BLKVECTOR		
	65	04	FB	000AD	CALLS	#4, NEXT_BLOCK			
	51	50	E9	000B2	6\$:	BLBC	STATUS, T1\$		
	51	04	A7	3C	000B5	7\$:	MOVZWL	4(R7), R1	1624
	8F	51	C3	000B9		SUBL3	R1, #512, R1		
	50	56	D0	000C1		MOVL	BYTES, R0		
	51	50	D1	000C4		CMPL	R0, R1		
		03	1B	000C7		BLEQU	8\$		
		50	51	D0	000C9	MOVL	R1, R0		
		58	50	D0	000CC	8\$:	MOVL	RO, MOVECOUNT	1625
		50	04	A7	3C	000CF	MOVZWL	4(R7), R0	
		50	50	AE	C0	000D3	ADDL2	BLKVECTOR, R0	
	60	6A	58	28	000D7	MOVC3	MOVECOUNT, (BUFPTR), (R0)		
		51	57	D0	000DB	MOVL	R7, R1	1626	
		50	58	D0	000DE	MOVL	MOVECOUNT, R0		
			0000G	30	000E1	BSBW	INCR RFA		
		50	57	D0	000E4	MOVL	R7, R0	1627	
		5A	6B	16	000E7	JSB	UPDATE_NEXTRFA		
		56	58	C0	000E9	ADDL2	MOVECOUNT, BUFPTR	1628	
		56	58	C2	000EC	SUBL2	MOVECOUNT, BYTES	1629	
		04	A7	B5	000EF	TSTW	4(R7)	1630	

		04	1C	12	000F2	BNEQ	9\$		
		0280	AE	9F	000F4	PUSHAB	BLKADR		1633
		10	8F	BB	000F7	PUSHR	#^M<R7,R9>		
FEA6	CF		AE	DD	000FB	PUSHL	BLKVECTOR		
	14		04	FB	000FE	CALLS	#4, NEXT_BLOCK		
			50	E9	00103	BLBC	STATUS, T1\$		
			56	D5	00106	TSTL	BYTES		1634
			06	12	00108	BNEQ	9\$		
	03		59	E8	0010A	BLBS	R9, 9\$		
			04	BE	94	0010D	CLRB	ABLKADR	1635
			56	D5	00110	9\$:	TSTL	BYTES	1636
			03	13	00112	BEQL	10\$		1639
			FF41	31	00114	BRW	3\$		
		50		01	D0	00117	10\$:	MOVL	#1, R0
				04	0011A	11\$:	RET		1641
									1642

; Routine Size: 283 bytes. Routine Base: \$CODE\$ + 050B

```

read_record
1643 1 %SBTTL 'read_record';
1644 1 GLOBAL ROUTINE read_record (readrfa, descrip) : JSB_2 =
1645 2 BEGIN
1646 2 ++
1647 2 This routine does the actual input from the library
1648 2
1649 2 Inputs:
1650 2
1651 2     readrfa      Address of RFA to read from
1652 2     descrip       address of string descriptor to return record description
1653 2
1654 2 Outputs:
1655 2
1656 2     record is read, descriptor returned in descrip
1657 2     readrfa is updated
1658 2
1659 2 !--
1660 2
1661 2 MAP
1662 2     readrfa : REF BBLOCK;
1663 2     descrip : REF BBLOCK;
1664 2
1665 2 LOCAL
1666 2     blkadr : REF BBLOCK,          !Pointer to disk block in memory
1667 2     cachentry : REF BBLOCK,       !Pointer to cache entry for block
1668 2     movecount,
1669 2     bytcnt,
1670 2     bufptr;
1671 2
1672 2 BIND
1673 2     blkvector = blkadr : REF VECTOR [,BYTE],
1674 2     context = lbr$gl_control [lbr$l_ctxptr] : REF BBLOCK;
1675 2
1676 2 perform (map_blk_to_mem (.readrfa, true, blkadr, cachentry));
1677 2 IF .readrfa [rfa$w_offset] EQL 0                      !Starting new block?
1678 2     THEN readrfa [rfa$w_offset] = data$c_data;          !start at top of block
1679 2
1680 3 BEGIN
1681 3 BIND
1682 3     header = .lbr$gl_control[lbr$l_hdrptr]: BLOCK [, BYTE],
1683 3     bytecount = blkvector [.readrfa [rfa$w_offset]] : WORD; !Name bytecount
1684 3 LOCAL
1685 3     maxrecsiz;                                     Maximum record size.
1686 3     descrip [dsc$w_length] = .bytecount;           Return byte count to caller.
1687 3     IF .header[lhd$1_dcxmapvbn] EQL 0 THEN        If not a DCX library
1688 3         maxrecsiz = lbr$c_maxrecsiz                use normal maxrecsize,
1689 3     ELSE                                           if DCX
1690 3         maxrecsiz = lbr_dcx$c_maxrecsiz;           use larger value.
1691 3     IF .bytecount GTRU maxrecsiz                  Make sure it's really a record
1692 3         THEN RETURN lbr$ invrfa;                  and return error if not
1693 3     IF .bytecount+.readrfa [rfa$w_offset] + 2 LEQU data$c_length !If record on one block
1694 4     THEN BEGIN
1695 4         descrip [dsc$w_pointer] = blkvector [.readrfa [rfa$w_offset]] + 2; !return the address
1696 4         incr_rfa (.descrip [dsc$w_length] + 2, .readrfa);           !increment RFA
1697 4         IF .readrfa [rfa$w_offset] EQL 0                      !If went to next block
1698 4     THEN BEGIN
1699 5         readrfa [rfa$1_vbn] = .blkadr [data$1_link]; !Link to next block

```

	OFFC	8F	BB 00000	READ_RECORD::	
	5E	08	C2 00004	PUSHR	#^M<R2,R3,R4,R5,R6,R7,R8,R9,R10,R11>
	57	51	D0 00007	SUBL2	#8, SP
	5A	50	D0 0000A	MOVL	R1, R7
		0E	C1 0000D	MOVL	R0, R10
55	0000G	CF		ADDL3	#14, LBR\$GL_CONTROL, R5

			08	5E DD 00013	PUSHL	SP	1676
				AE 9F 00015	PUSHAB	BLKADR	
				01 DD 00018	PUSHL	#1	
				5A DD 0001A	PUSHL	READRFA	
				04 FB 0001C	CALLS	#4, MAP_BLK_TO_MEM	
				50 E9 00021	BLBC	STATUS, 4\$	
				AA 9E 00024	MOVAB	4(READRFA), R8	1677
				68 B5 00028	TSTW	(R8)	
				03 12 0002A	BNEQ	1\$	
				68 06 B0 0002C	MOVW	#6, (R8)	1678
				50 CF DD 0002F	MOVL	LBR\$GL_CONTROL, R0	1682
				51 0A A0 00034	MOVL	10(R0), R1	
				52 04 AE 00038	MOVL	BLKVECTOR, R2	1683
				50 68 3C 0003C	MOVZWL	(R8), R0	
				52 C1 0003F	ADDL3	R2, R0, R4	
				64 B0 00043	MOVW	(R4), (DESCRIP)	
				008C C1 D5 00046	TSTL	140(R1)	1686
				53 0800 8F 3C 0004C	BNEQ	2\$	1687
				05 11 00051	MOVZWL	#2048, MAXRECSIZ	1688
				53 1000 8F 3C 00053	BRB	3\$	
				00 00 ED 00058	MOVZWL	#4096, MAXRECSIZ	1690
				0A 1B 0005D	CMPZV	#0, #16, (R4), MAXRECSIZ	1691
				50 00000000G 8F D0 0005F	BLEQU	5\$	
				00E1 31 00066	MOVL	#LBR\$_INVRFA, R0	1692
				51 64 3C 00069	BRW	15\$	
				56 68 3C 0006C	MOVZWL	(R4), R1	1693
				51 56 C0 0006F	MOVZWL	(R8), R6	
				51 02 C0 00072	ADDL2	R6, R1	
				8F 51 D1 00075	ADDL2	#2, R1	
				20 1A 0007C	CMPL	R1, #512	
				04 A7 02 A240 9E 0007E	BGTRU	7\$	
				50 67 3C 00084	MOVAB	2(R2)[R0], 4(DESCRIP)	1695
				50 02 C0 00087	MOVZWL	(DESCRIP), R0	1696
				51 5A D0 0008A	ADDL2	#2, R0	
				0000G 30 0008D	MOVL	READRFA, R1	
				68 B5 00090	BSBW	INCR_RFA	
				07 12 00092	TSTW	(R8)	1697
				6A 02 A2 D0 00094	BNEQ	6\$	
				68 06 B0 00098	MOVL	2(R2), (READRFA)	1699
				0086 31 0009B	MOVW	#6, (R8)	1700
				51 5A D0 0009E	BRW	13\$	1693
				50 02 D0 000A1	MOVL	READRFA, R1	1707
				0000G 30 000A4	MOVL	#2, R0	
				68 B5 000A7	BSBW	INCR_RFA	
				07 12 000A9	TSTW	(R8)	1708
				6A 02 A2 D0 000AB	BNEQ	8\$	
				68 06 B0 000AF	MOVL	2(R2), (READRFA)	1710
				50 65 D0 000B2	MOVW	#6, (R8)	1711
				52 2E A0 9E 000B5	MOVL	(R5), R0	1714
				62 D5 000B9	MOVAB	46(R0), R2	
				0C 12 000BB	TSTL	(R2)	
				51 52 D0 000BD	BNEQ	9\$	
				50 53 D0 000C0	MOVL	R2, R1	1715
				0000G 30 000C3	MOVL	MAXRECSIZ, R0	
				50 E9 000C6	BSBW	GET MEM	
				9D A7 62 D0 000C9	BLBC	STATUS, 4\$	
				9\$:	MOVL	(R2), 4(DESCRIP)	1716

			53	62	D0 000CD	MOVL (R2), BUFPTR	1717
			56	64	3C 000D0	MOVZWL (R4), BYTCNT	1718
				5E	DD 000D3	10\$: PUSHL SP	1720
				AE	9F 000D5	PUSHAB BLKADR	
				01	DD 000D8	PUSHL #1	
				5A	DD 000DA	PUSHL READRFA	
	0000V	CF		04	FB 000DC	CALLS #4, MAP_BLK_TO_MEM	
		66		50	E9 000E1	BLBC STATUS, 15\$	
51	00000200	51		68	3C 000E4	MOVZWL (R8), R1	1721
		8F		51	C3 000E7	SUBL3 R1, #512, R1	
		50		56	D0 000EF	MOVL BYTCNT, R0	
		51		50	D1 000F2	CMPL R0, R1	
				03	1B 000F5	BLEQU 11\$	
				50	D0 000F7	MOVL R1, R0	
				5B	D0 000FA	11\$: MOVL R0, MOVECOUNT	
63	6940	59	04	AE	D0 000FD	MOVL BLKVECTOR, R9	1723
		50		68	3C 00101	MOVZWL (R8), R0	
		56		5B	28 00104	MOVECOUNT, (R9)[R0], (BUFPTR)	
		51		5B	C2 00109	SUBL2 MOVECOUNT, BYTCNT	1724
		50		5A	D0 0010C	MOVL READRFA, R1	1725
				5B	D0 0010F	MOVL MOVECOUNT, R0	
			0000G	30	00112	BSBW INCR_RFA	
				68	B5 00115	TSTW (R8)	1726
				07	12 00117	BNEQ 12\$	
		6A	02	A9	D0 00119	MOVL 2(R9), (READRFA)	1728
		68		06	B0 0011D	MOVW #6, (R8)	1729
				56	D5 00120	12\$: TSTL BYTCNT	1732
				AF	12 00122	BNEQ 10\$	
		50	0000G	CF	9A 00124	13\$: MOVZBL LBR\$GT_EOTDESC, R0	1740
		67		50	B1 00129	CMPW R0, (DESCRIP)	
				19	12 0012C	BNEQ 14\$	
50	00	04	50	0000G	CF 9A 0012E	MOVZBL LBR\$GT_EOTDESC, R0	1742
		B7		67	2D 00133	CMPC5 (DESCRIP), @4(DESCRIP), #0, R0, -	
			0000G	CF	00139	BNEQ 14\$ LBR\$GT_EOTDESC+1	
				09	12 0013C	MOVL #98938, R0	1744
			50 0001827A	8F	D0 0013E	BRB 15\$	
				03	11 00145	MOVL #1, R0	
			50	01	D0 00147	14\$: ADDL2 #8, SP	
		5E	OFFC	08	C0 0014A	15\$: POPR #^M<R2,R3,R4,R5,R6,R7,R8,R9,R10,R11>	1745
				8F	BA 0014D	RSB	
				05	00151		

: Routine Size: 338 bytes, Routine Base: \$CODE\$ + 0626

```
1746 1 %SBTTL 'read_old_record';
1747 1 GLOBAL ROUTINE read_old_record (readrfa, descrip) : JSB_2 =
1748 2 BEGIN
1749 2 ++
1750 2 This routine does the actual input from the library for old format libraries
1751 2
1752 2 Inputs:
1753 2
1754 2     readrfa      Address of RFA to start reading from
1755 2     descrip      Address of string descriptor to fill in
1756 2
1757 2 Outputs:
1758 2
1759 2     Record is read, descrip filled in, readrfa updated
1760 2
1761 2 --
1762 2
1763 2 MAP
1764 2     readrfa : REF BBLOCK,
1765 2     descrip : REF BBLOCK;
1766 2
1767 2 LOCAL
1768 2     blkadr : REF VECTOR [,BYTE],           !Pointer to disk block in memory
1769 2     cachentry : REF BBLOCK,           !Pointer to cache entry for block
1770 2     movecount,
1771 2     bytcnt,
1772 2     bufptr;
1773 2
1774 2 LITERAL
1775 2     bsize = 2;
1776 2
1777 2 BIND
1778 2     context = .lbr$gl_control [lbr$L_ctxptr] : BBLOCK,
1779 2     eofrfa = context [ctx$b_eomodrfa] : BBLOCK;
1780 2
1781 2
1782 2 Check for end of module
1783 2
1784 2 IF .eofrfa [rfa$L_vbn] NEQ 0
1785 2 AND .readrfa [rfa$L_vbn] EQL .eofrfa [rfa$L_vbn]
1786 2 AND .readrfa [rfa$W_offset] EQL .eofrfa [rfa$W_offset]
1787 3 THEN BEGIN
1788 3     eofrfa [rfa$L_vbn] = 0;
1789 3     RETURN rms$eof;
1790 2 END;
1791 2
1792 2 perform (map_blk_to_mem (.readrfa, true, blkadr, cachentry));
1793 3 BEGIN
1794 3
1795 3     BIND
1796 3     bytecount = blkadr [.readrfa [rfa$W_offset]] : WORD;      !Name bytecount
1797 3     descrip [dsc$W_length] = .bytecount;           !and return it to caller
1798 3     IF .bytecount GTRU lbr$c_maxrecsiz           !Make sure it's really a record
1799 3     THEN RETURN lbr$invrfa;           ! and return error if not
1800 4     IF .bytecount+.readrfa [rfa$W_offset]+bsize LEQU data$c_length !If record on one block
1801 4     THEN BEGIN
1802 4         descrip [dsc$a_pointer] = blkadr [.readrfa [rfa$W_offset]]+bsize; !return the address
1802 4         incr_rfa (.descrip [dsc$W_length] +bsize, .readrfa);           !increment RFA
```

```

990      1803 4      RETURN true
991      1804 4      END
992      1805 4      |
993      1806 4      | Record is split across multiple blocks
994      1807 4      |
995      1808 4      | ELSE BEGIN
996      1809 4      |   IF .lbr$gl_control [lbr$b_func] EQL lbr$c_read  !If reading the library
997      1810 4      |   AND .context [ctx$l_rdbuf] NEQ 0           ! and read buffer is allocated
998      1811 5      |   THEN BEGIN
999      1812 5      |
1000     1813 5      | See if whole record is in the read buffer
1001     1814 5      |
1002     1815 5      | LOCAL
1003     1816 5      |   endrfa : BBLOCK [rfa$c_length];
1004     1817 5      |
1005     1818 5      |   CH$MOVE (rfa$c_length, .readrfa, endrfa);
1006     1819 5      |   incr_rfa (.descrip [dsc$w_length] + bsize, endrfa);      !Compute ending rfa
1007     1820 5      |   IF .endrfa [rfa$l_vbn] LSSU          !If whole record in buffer
1008     1821 5      |       .context [ctx$l_rdvbn1] + .context [ctx$l_rdblks]
1009     1822 6      |   THEN BEGIN
1010     1823 6      |       descrip [dsc$a_pointer] = blkadr [.readrfa [rfa$w_offset]]+bsize; !Return address to caller
1011     1824 6      |       incr_rfa (.descrip [dsc$w_length] + bsize, .readrfa);      !Update rfa
1012     1825 6      |   RETURN true
1013     1826 5      |   END;
1014     1827 4      |   END;
1015     1828 4      |
1016     1829 4      |   incr_rfa (bsize, .readrfa);          !skip the byte count
1017     1830 4      |
1018     1831 4      |   IF .context [ctx$l_readbuf] EQL 0      !If no buffer allocated
1019     1832 4      |   THEN perform (get_mem (lbr$c_maxrecsiz, context [ctx$l_readbuf]));
1020     1833 4      |   descrip [dsc$a_pointer] = .context [ctx$l_readbuf];      !Return address to caller
1021     1834 4      |   bufptr = .context [ctx$l_readbuf];      !Init buffer pointer
1022     1835 4      |   bytcnt = .bytecount;                  !Set up byte count
1023     1836 5      |   DO BEGIN
1024     1837 5      |       perform (map blk_to_mem (.readrfa, true, blkadr, cachentry)); !Map into memory
1025     1838 5      |       movecount = MINU(.bytcnt, data$c_length - .readrfa [rfa$w_offset]); !Compute length of move
1026     1839 5      |       bufptr = CH$MOVE (.movecount, blkadr [.readrfa [rfa$w_offset]], .bufptr); !Copy partial record
1027     1840 5      |       bytcnt = .bytcnt - .movecount;      !Update bytes left to go
1028     1841 5      |       incr_rfa (.movecount, .readrfa);      !Update RFA
1029     1842 5      |   END
1030     1843 4      |   UNTIL .bytcnt EQL 0;
1031     1844 3      |   END;
1032     1845 2      |   END;
1033     1846 2      |   RETURN true
1034     1847 1      | END;                                ! return good record
                                         ! Of read_record

```

03FC 8F BB 00000 READ_OLD_RECORD::

5E	10	C2 00004	PUSHR #^M<R2,R3,R4,R5,R6,R7,R8,R9>	: 1747
57	51	D0 00007	SUBL2 #16, SP	
58	50	D0 0000A	MOVL R1, R7	
50	0000G	CF D0 0000D	MOVL R0, R8	
56	OE	A0 D0 00012	MOVL LBR\$GL_CONTROL, R0	
			MOVL 14(R0), R6	1778

50	22	A6	9E	00016	MOVAB	34(R6), R0	1779				
		60	D5	0001A	TSTL	(R0)	1784				
		17	13	0001C	BEQL	1\$					
60		68	D1	0001E	CMPL	(READRFA), (R0)	1785				
		12	12	00021	BNEQ	1\$					
04	A0	04	A8	B1	CMPW	4(READRFA), 4(R0)	1786				
		0B	12	00028	BNEQ	1\$					
		60	D4	0002A	CLRL	(R0)	1788				
		50	0001827A	8F	DD	0002C	MOVL	#98938, R0	1789		
				2A	11	00033	BRB	2\$			
				5E	DD	00035	1\$:	PUSHL	SP		
				01	DD	0003A	PUSHAB	BLKADR	1792		
				58	DD	0003C	PUSHL	READRFA			
0000V	CF		04	FB	0003E	CALLS	#4, MAP_ELK_TO_MEM				
19			50	E9	00043	BLBC	STATUS, 2\$				
59		04	A8	3C	00046	MOVZWL	4(READRFA), R9	1795			
59		04	AE	C0	0004A	ADDL2	BLKADR, R9				
67			69	B0	0004E	MOVW	(R9), (DESCRIP)	1796			
0800	8F		69	B1	00051	CMPW	(R9), #2048	1797			
			0A	1B	00056	BLEQU	3\$				
			50	00000000G	8F	DD	00058	MOVL	#LBR\$_INVRFA, R0	1798	
				00CA	31	0005F	2\$:	BRW	10\$		
			50		69	3C	00062	MOVZWL	(R9), R0	1799	
			51		04	A8	3C	00065	MOVZWL	4(READRFA), R1	
			50		51	C0	00069	ADDL2	R1, R0		
			50		02	C0	0006C	ADDL2	#2, R0		
00000200	8F		50		50	D1	0006F	CMPL	R0, #512		
					2E	1B	00076	BLEQU	4\$		
			50	0000G	CF	D0	00078	MOVL	LBR\$GL_CONTROL, R0	1809	
			01		03	A0	91	CMPB	3(R0), #1		
					36	12	00081	BNEQ	5\$		
					32	A6	D5	TSTL	50(R6)	1810	
					31	13	00086	BEQL	5\$		
08	AE	68	06	28	00088	MOVC3	#6, (READRFA), ENDRFA	1818			
		51	08	AE	9E	0008D	ENDRFA	R1	1819		
		50		67	3C	00091	MOVZWL	(DESCRIP), R0			
		50		02	C0	00094	ADDL2	#2, R0			
				0000G	30	00097	BSBW	INCR RFA			
50	36	A6	3A	A6	C1	0009A	ADDL3	58(R6), 54(R6), R0	1821		
		50	08	AE	D1	000A0	CMPL	ENDRFA, R0			
				13	1E	000A4	BGEQU	5\$			
		04	A7	02	A9	9E	000A6	4\$:	MOVAB	2(R9), 4(DESCRIP)	1823
			50		67	3C	000AB	MOVZWL	(DESCRIP), R0	1824	
			50		02	C0	000AE	ADDL2	#2, R0		
			51		58	D0	000B1	MOVL	READRFA, R1		
				0000G	30	000B4	BSBW	INCR_RFA			
					70	11	000B7	BRB	9\$		
			51		58	D0	000B9	5\$:	MOVL	READRFA, R1	1825
			50		02	D0	000BC	MOVL	#2, R0	1829	
				0000G	30	000BF	BSBW	INCR RFA			
					2E	A6	D5	TSTL	46(R6)	1831	
			51		0F	12	000C5	BNEQ	6\$		
			50	0800	2E	A6	9E	000C7	MOVL	46(R6), R1	1832
					8F	3C	000CB	MOVZWL	#2048, R0		
			56	0000G	30	000D0	BSBW	GET MÉM			
					50	E9	000D3	BLBC	STATUS, 10\$		

04	A7	2E	A6	D0	000D6	6\$:	MOVL	46(R6), 4(DESCRIP)	1833	
	53		A6	D0	000DB		MOVL	46(R6), BUFPTR	1834	
	57		69	3C	000DF		MOVZWL	(R9), BYTCNT	1835	
			5E	DD	000E2	7\$:	PUSHL	SP	1837	
			08	AE	9F	000E4	PUSHAB	BLKADR		
				01	DD	000E7	PUSHL	#1		
				58	DD	000E9	PUSHL	READRFA		
0000V	CF		04	FB	000EB		CALLS	#4, MAP_BLK_TO_MEM		
	39			50	E9	000FO	BLBC	STATUS,-10\$		
51	51	04	A8	3C	000F3		MOVZWL	4(READRFA), R1	1838	
00000200	8F			51	C3	000F7	SUBL3	R1, #512, R1		
	50			57	DD	000FF	MOVL	BYTCNT, R0		
	51			50	D1	00102	CMPL	R0, R1		
				03	1B	00105	BLEQU	8\$		
				50	D0	00107	MOVL	R1, R0		
				56	D0	0010A	8\$:	MOVL	RO, MOVECOUNT	
				50	A8	3C	0010D	MOVZWL	4(READRFA), R0	1839
				50	AE	C0	00111	ADDL2	BLKADR, R0	
63	60	04		56	28	00115	MOVC3	MOVECOUNT, (R0), (BUFPTR)		
	57			56	C2	00119	SUBL2	MOVECOUNT, BYTCNT	1840	
	51			58	DD	0011C	MOVL	READRFA, R1	1841	
	50			56	D0	0011F	MOVL	MOVECOUNT, R0		
			0000G	30	00122		BSBW	INCR RFA		
				57	D5	00125	TSTL	BYTCNT	1843	
				B9	12	00127	BNEQ	7\$		
	50			01	D0	00129	9\$:	MOVL	#1, R0	1846
	5E			10	C0	0012C	10\$:	ADDL2	#16, SP	1847
	03FC	8F	BA	0012F			POPR	#^M<R2,R3,R4,R5,R6,R7,R8,R9>		
			05	00133			RSB			

: Routine Size: 308 bytes, Routine Base: \$CODE\$ + 0778

```
1036      1848 1 %SBTTL 'map_blk_to_mem';
1037      1849 1 ROUTINE map_blk_to_mem (rfadr, reading, blkadr, cachentry) =
1038      1850 2 BEGIN
1039      1851 2 ++
1040      1852 2 Find block in memory, given RFA
1041      1853 2
1042      1854 2 Inputs:
1043      1855 2
1044      1856 2
1045      1857 2      rfadr      Address of RFA to find
1046      1858 2      reading     true if reading/updateing, otherwise false
1047      1859 2
1048      1860 2 Outputs:
1049      1861 2
1050      1862 2      blkadr      Address of block if found
1051      1863 2      cachentry   Address of cache entry for block
1052      1864 2
1053      1865 2      RFA requested may be modified if writing.
1054      1866 2
1055      1867 2 --
1056      1868 2 MAP
1057      1869 2      rfadr : REF BBLOCK,
1058      1870 2      cachentry : REF BBLOCK;
1059      1871 2
1060      1872 2 BIND
1061      1873 2      context = .lbr$gl_control [lbr$l_ctxptr] : BBLOCK,
1062      1874 2      diskvbn = rfadr [rfa$l_vbn],
1063      1875 2      offset = rfadr [rfa$w_offset] : WORD,
1064      1876 2      header = .lbr$gl_control [lbr$l_hdrptr] : BBLOCK,
1065      1877 2      next_vbn = header [lhd$l_nextvbn];      ! Library end of file
1066      1878 2
1067      1879 2 LOCAL
1068      1880 2      status,
1069      1881 2      newvbn,
1070      1882 2      cacheaddr : REF BBLOCK;
1071      1883 2
1072      1884 2
1073      1885 2      If just reading the file, use a block buffer instead. Allocate it now if needed
1074      1886 2
1075      1887 2 IF .lbr$gl_control [lbr$b_func] EQL lbr$c_read      !Reading the library?
1076      1888 2 ***AND .context [ctx$w_oldlib]      ! and its old format
1077      1889 3 THEN BEGIN
1078      1890 3      IF .context [ctx$l_rdbuf] EQL 0      !Need a buffer?
1079      1891 3      THEN perform (get_mem (.lbr$gl_maxread * lbr$c_pagesize, ! then allocate one
1080      1892 3                  context [ctx$l_rdbuf]));
1081      1893 3      IF .diskvbn GEQU .context [ctx$l_rdvbn1]      !Is block in the buffer?
1082      1894 3      AND .diskvbn LSSU .context [ctx$l_rdvbn1] + .context [ctx$l_rdblks]
1083      1895 4      THEN BEGIN
1084      1896 4      .blkadr = .context [ctx$l_rdbuf] +      !Yes! return block address
1085      1897 4      (.diskvbn - .context [ctx$l_rdvbn1]) * lbr$c_pagesize;
1086      1898 4      RETURN true;
1087      1899 4      END
1088      1900 4      ELSE BEGIN
1089      1901 4      BIND
1090      1902 4      lrab = .context [ctx$l_recrab] : BBLOCK; !RAB for I/O
1091      1903 4      LOCAL
1092      1904 4      status;
```

```

: 1093 1905 4
: 1094 1906 4
: 1095 1907 4
: 1096 1908 4
: 1097 1909 5
: 1098 1910 4
: 1099 1911 5
: 1100 1912 5
: 1101 1913 5
: 1102 1914 5
: 1103 1915 5
: 1104 1916 5
: 1105 1917 5
: 1106 1918 5
: 1107 1919 5
: 1108 1920 4
: 1109 1921 4
: 1110 1922 3
: 1111 1923 3
: 1112 1924 3
: 1113 1925 3
: 1114 1926 4
: 1115 1927 5
: 1116 1928 4
: 1117 1929 5
: 1118 1930 5
: 1119 1931 5
: 1120 1932 5
: 1121 1933 5
: 1122 1934 5
: 1123 1935 5
: 1124 1936 4
: 1125 1937 5
: 1126 1938 5
: 1127 1939 5
: 1128 1940 5
: 1129 1941 5
: 1130 1942 5
: 1131 1943 5
: 1132 1944 5
: 1133 1945 4
: 1134 1946 4
: 1135 1947 3
: 1136 1948 3
: 1137 1949 4
: 1138 1950 4
: 1139 1951 4
: 1140 1952 5
: 1141 1953 5
: 1142 1954 5
: 1143 1955 5
: 1144 1956 5
: 1145 1957 5
: 1146 1958 5
: 1147 1959 5
: 1148 1960 6
: 1149 1961 6

    lrab [rab$l_bkt] = .diskvbn;           !Set starting block
    lrab [rab$l_ubf] = .context [ctx$l_rdbuf]; !and buffer address
    lrab [rab$w_usz] = .lbr$gl_maxread * lbr$c_pagesize; !Set buffer size
    IF (status EQL $READ (RAB = [rab]))           !If good read
        OR .status EQL rms$eof                   !or we read to eof
        THEN BEGIN                                !Then things look good
            .blkadr = .context [ctx$l_rdbuf];     !Return buffer address
            context [ctx$l_rdblks] = .lrb [rab$w_rsz] / lbr$c_pagesize;
            context [ctx$l_rdvbn1] = .diskvbn;     !Set vbn into context block
            RETURN true;
        END
        ELSE BEGIN
            lbr$gl_rmsstv = .lrb [rab$l_stv];   !Return stv on error
            RETURN .status;
        END;
    END

    IF .diskvbn LSSU .next_vbn
    OR .context [ctx$v_oldlib]
    THEN BEGIN
        IF (status = lookup_cache (.diskvbn, cacheaddr))
            AND .cacheaddr [cache$v_data]
            AND (.reading OR (.offset NEQ 0))
        THEN BEGIN
            .blkadr = .cacheaddr [cache$l_address];
            .cachentry = .cacheaddr;
            RETURN true;
        END
        ELSE IF NOT .reading
        THEN BEGIN
            alloc_block (newvbn, .blkadr);
            offset = data$c_data;
            CH$FILL (0, data$c_data, ..blkadr);
            diskvbn = .newvbn;
        END
        ELSE BEGIN
            perform (read_block (.diskvbn, .blkadr));
        END;
    END
    ELSE IF .diskvbn GTRU .next_vbn
    THEN RETURN lbr$rfapasteof
    ELSE BEGIN
        IF .offset EQL 0
        AND NOT .reading
        THEN BEGIN
            alloc_block (newvbn, .blkadr);
            offset = data$c_data;
            CH$FILL (0, data$c_data, ..blkadr);
            diskvbn = .newvbn;
        END
        ELSE BEGIN
            IF lookup_cache (.diskvbn, cacheaddr)           !We've already touched the block
            THEN BEGIN                                       !So find the cache entry
                .blkadr = .cacheaddr [cache$l_address]; !Get the data block address
            END
        END;
    END

```

! Also writing, so cache disk blocks
 ! Disk block already allocated?
 ! or an old format library (always!)
 ! Yes--look in cache first
 ! and if it is found
 ! and it is a data block
 ! and we are reading or writing and
 ! not just starting the block
 ! then use it

 ! Not found--if writing the record
 ! then allocate a new block
 ! allocate a new block
 ! Set offset
 ! Zero info at start of block
 ! Fill in block allocated
 !Otherwise, read it from the disk

 !Not allocated--is this a bad call?
 !yes, return error

 !Just starting the new block?
 ! and writing

 !yes--allocate it
 !Set correct offset
 !Zero info in block
 !update vbn gotten

 !We've already touched the block
 !So find the cache entry
 !Get the data block address

```

1150 1962 6 .cachentry = .cacheaddr;
1151 1963 6 RETURN true;
1152 1964 6 END
1153 1965 6 ELSE BEGIN !It's not in memory, read it in
1154 1966 6 perform (read_block (.diskvbn, .blkadr)); !it wasn't so read it in
1155 1967 5 END;
1156 1968 4 END;
1157 1969 3 END;
1158 1970 3 perform (add_cache (.diskvbn, cacheaddr)); !Insert into disk block cache
1159 1971 3 .cachentry = .cacheaddr;
1160 1972 3 cacheaddr [cache$1_address] = ..blkadr; !Return cache entry address to caller
1161 1973 3 cacheaddr [cache$1_data] = true;
1162 1974 3 RETURN true
1163 1975 2 END;
1164 1976 1 END; !Of map_blk_to_mem

```

.EXTRN SYSSREAD

OFFC 00000 MAP_BLK_TO_MEM:

						WORD	Save R2,R3,R4,R5,R6,R7,R8,R9,R10,R11	1849	
						SUBL2	#8, SP	1873	
						MOVL	LBR\$GL_CONTROL, R0	1874	
						MOVL	14(R0), R3	1877	
						MOVL	RFADR, R6	1887	
52	0A	A0	00000052	08	C2	00002	ADDL3	#82, 10(R0), R2	
				50	CF	0000G	CMPB	3(R0), #1	
				53	04	0000G	BEQL	1\$	
				56	03	0000G	BRW	7\$	
				01	03	0000G	TSTL	50(R3)	
						0083	BNEQ	2\$	
						31	MOVAB	50(R3), R1	
						00021	ASHL	#9, LBR\$GL_MAXREAD, R0	
50	0000G	51	0000G	32	A3	9E	00029	BSBW	GET MEM
		CF				09	0002D	BLBS	STATUS, 2\$
						30	00033	RET	
						50	00036	CMPL	(R6), 54(R3)
						04	00039	BLSSU	3\$
						66	0003A	ADDL3	58(R3), 54(R3), R0
50	36	A3				1C	0003E	CMPL	(R6), R0
		50				A3	00040	BGEQU	3\$
						66	00046	SUBL3	54(R3), (R6), R0
50	66					11	00049	ASHL	#9 R0 R0
		50				A3	0004B	MOVAB	#50(R3)[R0], @BLKADR
						09	00050	BRB	5\$
		0C				32	B340	MOVL	12(R3), R2
						9E	00054	MOVL	(R6), 56(R2)
						41	0005A	MOVL	50(R3), 36(R2)
						52	0005C	MULW3	#512, LBR\$GL_MAXREAD, 32(R2)
						0C	00060	PUSHL	R2
20	A2	0000G	CF	0200	8F	A5	00069	CALLS	#1, SYSSREAD
						52	00072	BLBS	STATUS, 4\$
				00000000G	00	01	FB	CMPL	STATUS, #98938
				09	50	E8	00074	BNEQ	6\$
				0001827A	8F	50	0007B	MOVL	50(R3), @BLKADR
						19	0007E	MOVZWL	34(R2), R0
						32	00085		
						50	00087		
						22	A2		
						3C	0008C		

3A	A3	50	00000200	8F	C7	00090	DIVL3	#512, R0, 58(R3)	1914
		36	A3	66	D0	00099	MOVL	(R6), 54(R3)	1917
		0000G	CF	0C	00AD	31	0009D	5\$: BRW 17\$	1918
				A2	D0	000A0	6\$: MOVL	12(R2), LBR\$GL_RMSSTV	1923
					04	000A6	RET		1924
				62	66	D1	000A7	7\$: CMPL (R6), (R2)	1925
					05	1F	000AA	BLSSU 8\$	1927
25	04	A3	04	AE	9E	000B1	8\$: BBC #5, 4(R3), 10\$		
		51		66	D0	000B5	MOVAB CACHEADDR, R1		
		50		0000G	30	000B8	MOVL (R6), R0		
		12	50	50	E9	000BB	BSBW LOOKUP_CACHE		
09	0C	A0	04	AE	D0	000BE	BLBC STATUS, 9\$		
		48	01	E1	000C2	MOVL CACHEADDR, R0			
			08	AC	E8	000C7	BBC #1, 12(R0), 9\$		
			04	A6	B5	000CB	BLBS READING, 14\$		
				43	12	000CE	TSTW 4(R6)		
			4E	08	AC	E8	000D0	BNEQ 14\$	
				13	11	000D4	BLBS READING, 15\$		
				08	1B	000D6	BRB 12\$		
			50	00000000G	8F	D0	000D8	BLEQU 11\$	
					04	000DF	MOVL #LBR\$_RFAPASTEOF, R0		
					04	A6	B5	RET 4(R6)	
				21	12	000E3	BNEQ 13\$		
		1D	08	AC	E8	000E5	BLBS READING, 13\$		
		50	6E	9E	000E9	MOVAB NEWVBN, R0			
		51	0C	AC	D0	000EC	MOVL BLKADR, R1		
			0000G	30	000FO	BSBW ALLOC_BLOCK			
06	00	A6	04	A6	06	B0	000F3	MOVW #6, 4(R6)	
		50	50	0C	BC	D0	000F7	MOVL @BLKADR, R0	
		6E	6E	00	2C	000FB	MOVC5 #0, (SP), #0, #6, (R0)		
				60	00	100			
			66	6E	D0	00101	MOVL NEWVBN, (R6)		
				29	11	00104	BRB 16\$		
		51	50	04	AE	9E	00106	13\$: MOVAB CACHEADDR, R1	
				66	D0	0010A	MOVL (R6), R0		
			0F		0000G	30	0010D	BSBW LOOKUP_CACHE	
		50	50	04	AE	D0	00113	BLBC RO, 15\$	
		BC	BC	08	A0	D0	00117	MOVL CACHEADDR, R0	
		10	BC		50	D0	0011C	MOVL 8(R0), @BLKADR	
					2B	11	00120	MOVL RO, @CACHEENTRY	
		51	50	0C	AC	D0	00122	BRB 17\$	
				66	D0	00126	MOVL BLKADR, R1		
			21		0000G	30	00129	MOVL (R6), R0	
		51	50	04	AE	9E	0012C	BSBW READ_BLOCK	
				50	D0	00133	BLBC STATUS, 18\$		
			14		0000G	30	00136	MOVAB CACHEADDR, R1	
		50	50	04	AE	9E	00139	MOVL (R6), R0	
		BC	BC	04	AE	D0	0013C	BSBW ADD_CACHE	
		10	BC	04	AE	D0	00140	BLBC STATUS, 18\$	
		08	A0	0C	BC	D0	00144	MOVAB CACHEADDR, R0	
		0C	A0	02	88	00149	MOVL RO, @CACHEENTRY		
			50	01	D0	0014D	04 17\$: BISB2 #2, 12(R0)		
					04	00150	18\$: MOVL #1, R0		
					RET			1976	

LBR GETPUT
V04=000

map_blk_to_mem

; Routine Size: 337 bytes, Routine Base: \$CODE\$ + 08AC

L 12
16-Sep-1984 01:53:17 14-Sep-1984 12:37:40 VAX-11 Bliss-32 V4.0-742
DISK\$VMSMASTER:[LBR.SRC]GETPUT.B32;1 Page 44 (12)

```

: 1166 1977 1 %SBTTL 'update_nextrfa';
1167 1978 1 ROUTINE update_nextrfa (rfa) : JSB_1 =
1168 1979 2 BEGIN
1169 1980 2 ++
1170 1981 2 Update the next RFA location (LHD$B_NEXTRFA) in library header if
1171 1982 2 needed.
1172 1983 2
1173 1984 2 Inputs:
1174 1985 2
1175 1986 2 rfa Address of new rfa
1176 1987 2
1177 1988 2 Outputs:
1178 1989 2
1179 1990 2 nextrfa in header updated if new rfa is greater.
1180 1991 2
1181 1992 2 --
1182 1993 2
1183 1994 2 MAP
1184 1995 2 rfa : REF BBLOCK;
1185 1996 2
1186 1997 2 BIND
1187 1998 2 header = .lbr$gl_control [lbr$1_hdrptr] : BBLOCK,
1188 1999 2 hdrnextrfa = header [lhd$b_nextrfa] : BBLOCK;
1189 2000 2
1190 2001 2 IF .rfa [rfa$1_vbn] GTRU .hdrnextrfa [rfa$1_vbn]
1191 2002 4 OR ((.rfa [rfa$1_vbn] EQL .hdrnextrfa [rfa$1_vbn])
1192 2003 3 AND (.rfa [rfa$w_offset] GTRU .hdrnextrfa [rfa$w_offset]))
1193 2004 2 THEN
1194 2005 2 CH$MOVE (rfa$c_length, .rfa, hdrnextrfa);
1195 2006 2
1196 2007 2 RETURN true;
1197 2008 1 END;

```

3C BB 00000 UPDATE_NEXTRFA:

51	0A	51	0000G	CF	D0	00002	PUSHR	#^M<R2,R3,R4,R5>	1978
		A1	0000004C	8F	C1	00007	MOVL	LBR\$GL CONTROL R1	1998
		61		60	D1	00010	ADDL3	#76, 10(R1), R1	1999
				09	1A	00013	CMPL	(RFA), (R1)	2001
				0B	12	00015	BGTRU	1\$	2002
		04	A1	A0	B1	00017	BNEQ	2\$	2003
				04	1B	0001C	CMPW	4(RFA), 4(R1)	
61		60		06	28	0001E	BLEQU	2\$	
		50		01	D0	00022	1\$:	MOV C3 #6, (RFA), (R1)	2005
				3C	BA	00025	MOVL	#1, R0	2007
				05	00027		POPR	#^M<R2,R3,R4,R5>	2008
							RSB		

; Routine Size: 40 bytes, Routine Base: \$CODE\$ + 09FD

```
1199 2009 1 %SBTTL 'incr_refcnt';
1200 2010 1 GLOBAL ROUTINE incr_refcnt (txtrfa) =
1201 2011 2 BEGIN
1202 2012 2 ++
1203 2013 2 Increment the module reference count in the module header
1204 2014 2
1205 2015 2 Inputs:
1206 2016 2 txtrfa Address of rfa for module header
1207 2017 2
1208 2018 2 Outputs:
1209 2019 2 Reference count in module header is incremented.
1210 2020 2 --
1211 2021 2
1212 2022 2
1213 2023 2
1214 2024 2
1215 2025 2 MAP
1216 2026 2 txtrfa : REF BBLOCK;
1217 2027 2
1218 2028 2 LOCAL
1219 2029 2 header : BBLOCK [lbr$c_maxhdsiz],
1220 2030 2 hdrdesc : BBLOCK [dsc$c_s_bln],
1221 2031 2 hdrlen,
1222 2032 2 blockaddr : REF VECTOR [,BYTE],
1223 2033 2 cachentry : REF BBLOCK,
1224 2034 2 localrfa : BBLOCK [rfa$c_length];
1225 2035 2
1226 2036 2 CH$MOVE (rfa$c_length, .txtrfa, localrfa);
1227 2037 2 perform (map_b[k to mem (localrfa, true, blockaddr, cachentry));
1228 2038 2 IF (.txtrfa [rfa$w_offset] + mhd$c_reflng + 2) LEQU data$c_length
1229 2039 3 THEN BEGIN
1230 2040 3 BIND
1231 2041 3 libhdr = .lbr$gl_control [lbr$l_hdrptr] : BBLOCK, !Library header
1232 2042 3 reclen = blockaddr [.txtrfa [rfa$w_offset]] : WORD, !Length of record
1233 2043 3 refcnt = blockaddr [.txtrfa [rfa$w_offset] + mhd$c_reflng - 2];
1234 2044 3
1235 2045 3 IF .reclen NEQ mhd$c_mhdlen + .libhdr [lhd$b_mhdusz]
1236 2046 3 THEN RETURN lbr$invrfa;
1237 2047 3 refcnt = .refcnt + 1;
1238 2048 3 cachentry [cache$v_dirty] = true; !Mark block dirty
1239 2049 3 END
1240 2050 3
1241 2051 3 Module header is split across blocks
1242 2052 3
1243 2053 3 ELSE BEGIN
1244 2054 3 hdrdesc [dsc$w_length] = lbr$c_maxhdsiz;
1245 2055 3 hdrdesc [dsc$a_pointer] = header;
1246 2056 3 perform (set_module (.txtrfa, hdrdesc, hdrlen));
1247 2057 3 header [mhd$T_refcnt] = .header [mhd$refcnt] + 1;
1248 2058 3 CH$MOVE (rfa$c_length, .txtrfa, localrfa);
1249 2059 3 perform (write_record (.hdrlen, header, localrfa, true));
1250 2060 2 END;
1251 2061 2
1252 2062 2 RETURN true
1253 2063 1 END;
```

OC	AE	5E	FF64	007C	00000	ENTRY	INCR REFCNT, Save R2,R3,R4,R5,R6	2010
		56	04	CE	00002	MOVAB	-156(SP), SP	2036
		66	04	AC	00007	MOVL	TXTRFA, R6	2037
				06	28 0000B	MOVC3	#6, (R6), LOCALRFA	
				5E	DD 00010	PUSHL	SP	
			08	AE	9F 00012	PUSHAB	BLOCKADDR	
				01	DD 00015	PUSHL	#1	
		FE68	18	AE	9F 00017	PUSHAB	LOCALRFA	
		CF		04	FB 0001A	CALLS	#4, MAP_BLK_TO_MEM	
		7F		50	E9 0001F	BLBC	STATUS, -3\$	
		50	04	A6	3C 00022	MOVZWL	4(R6), R0	2038
		50	04	0A	C0 00026	ADDL2	#10, R0	
		00000200	8F	50	D1 00029	CMPL	R0, #512	
				3D	1A 00030	BGTRU	2\$	
			50	0000G	CF 00032	MOVL	LBR\$GL_CONTROL, R0	2041
			51	0A	A0 00037	MOVL	10(R0), R1	
			52	04	A6 3C 0003B	MOVZWL	4(R6), R2	2042
			52	04	AE C0 0003F	ADDL2	BLOCKADDR, R2	
			50	04	A6 3C 00043	MOVZWL	4(R6), R0	2043
			50	04	AE C0 00047	ADDL2	BLOCKADDR, R0	
			50	06	C0 0004B	ADDL2	#6, R0	
			51	3C	A1 9A 0004E	MOVZBL	60(R1), R1	2045
			51	10	C0 00052	ADDL2	#16, R1	
		62	10	00	ED 00055	CMPZV	#0, #16, (R2), R1	
				08	13 0005A	BEQL	1\$	
			50	00000000G	8F D0 0005C	MOVL	#LBR\$INVRF, R0	2046
					04 00063	RET		
					60 D6 00064	1\$:	INCL (R0)	2047
		OC	50		6E D0 00066	MOVL	CACHENTRY, R0	2048
			A0		01 88 00069	BISB2	#1, 12(R0)	
					35 11 0006D	BRB	4\$	2038
		14	AE	80	8F 9B 0006F	2\$:	MOVZBW #128, HDRDESC	2054
		18	AE	1C	AE 9E 00074	MOVAB	HEADER, HDRDESC+4	2055
				08	AE 9F 00079	PUSHAB	HDRLEN	2056
				18	AE 9F 0007C	PUSHAB	HDRDESC	
				56	DD 0007F	PUSHL	R6	
		0000V	CF	03	FB 00081	CALLS	#3, SET_MODULE	
			1E	50	E9 00086	BLBC	STATUS, -5\$	
				20	AE D6 00089	INCL	HEADER+4	
				06	28 0008C	MOVC3	#6, (R6), LOCALRFA	2057
				01	DD 00091	PUSHL	#1	2058
				10	AE 9F 00093	PUSHAB	LOCALRFA	2059
				24	AE 9F 00096	PUSHAB	HEADER	
				14	AE DD 00099	PUSHL	HDRLEN	
		FA45	CF	04	FB 0009C	CALLS	#4, WRITE RECORD	
			03	50	E9 000A1	3\$:	BLBC STATUS, 5\$	
			50	01	D0 000A4	4\$:	MOVL #1, R0	2062
					04 000A7	5\$:	RET	2063

• Routine Size: 168 bytes. Routine Base: \$CODE\$ + 0A25

```
decr_refcnt

1255 2064 1 %SBTTL 'decr_refcnt';
1256 2065 1 GLOBAL ROUTINE decr_refcnt (txtrfa) =
1257 2066 2 BEGIN
1258 2067 2 ++
1259 2068 2 Decrement the module reference count in the module header
1260 2069 2
1261 2070 2 Inputs:
1262 2071 2
1263 2072 2 txtrfa Address of rfa of module header
1264 2073 2
1265 2074 2 Outputs:
1266 2075 2
1267 2076 2 reference count in module header is decremented.
1268 2077 2
1269 2078 2 --
1270 2079 2
1271 2080 2 MAP
1272 2081 2 txtrfa : REF BBLOCK;
1273 2082 2
1274 2083 2 LOCAL
1275 2084 2 header : BBLOCK [lbr$c_maxhdsiz],
1276 2085 2 hdrdesc : BBLOCK [dsc$c_s_bln],
1277 2086 2 hdrlen,
1278 2087 2 blockaddr : REF VECTOR [,BYTE],
1279 2088 2 cachentry : REF BBLOCK,
1280 2089 2 localrfa : BBLOCK [rfa$c_length];
1281 2090 2
1282 2091 2 CH$MOVE (rfa$c_length, .txtrfa, localrfa);
1283 2092 2 perform (map_b[k_to_mem (localrfa, true, blockaddr, cachentry));
1284 2093 2 IF (.txtrfa [rfa$w_offset] + mhd$c_reflng + 2) LEQU data$c_length
1285 2094 3 THEN BEGIN
1286 2095 3 BIND
1287 2096 3 libhdr = .lbr$gl_control [lbr$l_hdrptr] : BBLOCK,           !Library header
1288 2097 3 reclen = blockaddr [.txtrfa [rfa$w_offset]] : WORD,          !Length of record
1289 2098 3 refcnt = blockaddr [.txtrfa [rfa$w_offset] + mhd$c_reflng - 2];
1290 2099 3
1291 2100 3 IF .reclen NEQ mhd$c_mhdlen + .libhdr [lhd$b_mhdusz]
1292 2101 3 THEN RETURN lbr$b_invrfa;
1293 2102 3
1294 2103 3 refcnt = .refcnt - 1;
1295 2104 3 cachentry [cache$v_dirty] = true;
1296 2105 3 END
1297 2106 3
1298 2107 3 | Module header is split across blocks
1299 2108 3
1300 2109 3 ELSE BEGIN
1301 2110 3 hdrdesc [dsc$w_length] = lbr$c_maxhdsiz;
1302 2111 3 hdrdesc [dsc$a_pointer] = header;
1303 2112 3 perform (set_module (.txtrfa, hdrdesc, hdrlen));
1304 2113 3 header [mhd$T_refcnt] = .header [mhd$T_refcnt] - 1;
1305 2114 3 CH$MOVE (rfa$c_length, .txtrfa, localrfa);
1306 2115 3 perform (write_record (.hdrlen, header, localrfa, true));
1307 2116 2 END;
1308 2117 2
1309 2118 2 RETURN true
1310 2119 1 END;
```

				007C 00000	.ENTRY	DECR REFCNT, Save R2,R3,R4,R5,R6	2065
		5E	FF64	CE 9E 00002	MOVAB	-1567SP), SP	
		56	04	AC D0 00007	MOVL	TXTRFA, R6	2091
		66		06 28 0000B	MOVCL	#6, (R6), LOCALRFA	
				5E DD 00010	PUSHL	SP	2092
				08 AE 9F 00012	PUSHAB	BLOCKADDR	
				01 DD 00015	PUSHL	#1	
				18 AE 9F 00017	PUSHAB	LOCALRFA	
		FDC0	CF	04 FB 0001A	CALLS	#4, MAP_BLK_TO_MEM	
			7F	50 E9 0001F	BLBC	STATUS, 3\$	
			50	04 A6 3C 00022	MOVZWL	4(R6), R0	2093
			50	0A C0 00026	ADDL2	#10, R0	
		00000200	8F	50 D1 00029	CMPL	R0, #512	
				3D 1A 00030	BGTRU	2\$	
			50	0000G CF D0 00032	MOVL	LBR\$GL_CONTROL, R0	2096
			51	0A A0 D0 00037	MOVL	10(R0), R1	
			52	04 A6 3C 0003B	MOVZWL	4(R6), R2	2097
			52	04 AE C0 0003F	ADDL2	BLOCKADDR, R2	
			50	04 A6 3C 00043	MOVZWL	4(R6), R0	2098
			50	04 AE C0 00047	ADDL2	BLOCKADDR, R0	
			50	06 C0 0004B	ADDL2	#6, R0	
			51	3C A1 9A 0004E	MOVZBL	60(R1), R1	2100
			51	10 C0 00052	ADDL2	#16, R1	
		51	62	00 ED 00055	CMPZV	#0, #16, (R2), R1	
			10	08 13 0005A	BEQL	1\$	
				50 00000000G 8F D0 0005C	MOVL	#LBR\$_INVRFA, R0	2101
				04 00063	RET		
				60 D7 00064	1\$:	DECL (R0)	2103
				6E D0 00066	MOVL	CACHENTRY, R0	2104
		OC	50	01 88 00069	BISB2	#1, 12(R0)	
			A0	35 11 0006D	BRB	4\$	2093
		14	AE	80 8F 9B 0006F	2\$:	MOVZBW #128, HDRDESC	2110
		18	AE	1C AE 9E 00074	MOVAB	HEADER, HDRDESC+4	2111
				08 AE 9F 00079	PUSHAB	HDRLEN	2112
				18 AE 9F 0007C	PUSHAB	HDRDESC	
				56 DD 0007F	PUSHL	R6	
		0000V	CF	03 FB 00081	CALLS	#3, SET_MODULE	
			1E	50 E9 00086	BLBC	STATUS, 5\$	
				20 AE D7 00089	DECL	HEADER+4	2113
		OC	AE	06 28 0008C	MOVCL	#6, (R6), LOCALRFA	2114
				01 DD 00091	PUSHL	#1	2115
				10 AE 9F 00093	PUSHAB	LOCALRFA	
				24 AE 9F 00096	PUSHAB	HEADER	
				14 AE DD 00099	PUSHL	HDRLEN	
		F99D	CF	04 FB 0009C	CALLS	#4, WRITE RECORD	
			03	50 E9 000A1	BLBC	STATUS, 5\$	
			50	01 D0 000A4	4\$:	MOVL #1, R0	2118
				04 000A7	5\$:	RET	2119

; Routine Size: 168 bytes, Routine Base: \$CODE\$ + 0ACD

```
1312
1313 21?0 1 %SBTTL 'LBR$INSERT_TIME';
1314 21: 1 GLOBAL ROUTINE lbr$insert_time (control_index, txtrfa, newtime) =
1315 21: 2 BEGIN
1316 21: 2 ++
1317 21: 2 Replace the module inserted date/time with the provided newtime
1318 21: 2 Inputs:
1319 21: 2
1320 21: 2 control_index Address of control index for library
1321 21: 2 txtrfa Address of rfa for module header
1322 21: 2 newtime Address of quadword containing new time to set in header
1323
1324 21: 2 --
1325 21: 2
1326 21: 2 MAP
1327 21: 2 newtime : REF VECTOR,
1328 21: 2 txtrfa : REF BBLOCK;
1329
1330 21: 2 LOCAL
1331 21: 2 header : BBLOCK [lbr$c_maxhdsiz],
1332 21: 2 hdrdesc : BBLOCK [dsc$c_s_bln],
1333 21: 2 hdrlen,
1334 21: 2 blockaddr : REF VECTOR [,BYTE],
1335 21: 2 cachentry : REF BBLOCK,
1336 21: 2 localrfa : BBLOCK [rfa$c_length];
1337
1338 21: 2 perform (validate_ctl(..control_index));
1339 21: 2 CH$MOVE (rfa$c_length, .txtrfa, localrfa);
1340 21: 2 perform (map_b[k] to_mem (localrfa, true, blockaddr, cachentry));
1341 21: 2 IF (.txtrfa [rfa$w_offset] + mhd$c_instime + 10) LEQU data$c_length
1342 21: 3 THEN BEGIN
1343 21: 3 BIND
1344 21: 3 libhdr = .lbr$gl_control [lbr$l_hdrptr] : BBLOCK, !Library header
1345 21: 3 reclen = blockaddr [.txtrfa [rfa$w_offset]] : WORD, !Length of record
1346 21: 3 daytime = blockaddr [.txtrfa [rfa$w_offset] + mhd$c_instime + 2];
1347
1348 21: 3 IF .reclen NEQ mhd$c_mhdlen + .libhdr [lhd$b_mhdusz]
1349 21: 3 THEN RETURN lbr$invrfa;
1350
1351 21: 3 CH$MOVE (8, .newtime, daytime); !Set new time
1352 21: 3 cachentry [cache$v_dirty] = true; !Mark block dirty
1353 21: 3 END
1354 21: 3 ELSE BEGIN
1355 21: 3 hdrdesc [dsc$w_length] = lbr$c_maxhdsiz;
1356 21: 3 hdrdesc [dsc$a_pointer] = header;
1357 21: 3 perform (set_module (.txtrfa, hdrdesc, hdrlen));
1358 21: 3 CH$MOVE (8, .newtime, header [mhd$l_datim]); !Set new time
1359 21: 3 CH$MOVE (rfa$c_length, .txtrfa, localrfa);
1360 21: 3 perform (write_record (.hdrlen, header, localrfa, true));
1361 21: 2 END;
1362 21: 2
1363 21: 2 RETURN true
1364 21: 1 END;
```

			OFFC 00000	.ENTRY	LBR\$INSERT_TIME, Save R2,R3,R4,R5,R6,R7,R8,-: 2121
			5E FF64 CE 9E 00002	MOVAB	R9, R10, R11
			50 04 BC D0 00007	MOVL	-156(SP), SP
			0000G 30 0000B	BSBW	@CONTROL_INDEX, R0
			18 50 E9 0000E	BLBC	VALIDATE_CTL
			56 08 AC D0 00011	MOVL	STATUS, TS
			66 06 28 00015	MOV C3	TXTRFA, R6
OC AE			5E DD 0001A	PUSHL	#6, (R6), LOCALRFA
			08 AE 9F 0001C	PUSHAB	SP
			01 DD 0001F	PUSHL	BLOCKADDR
			18 AE 9F 00021	PUSHAB	#1
		FDOE	04 FB 00024	CALLS	LOCALRFA
		67 50 E9 00029	1\$:	BLBC	#4, MAP_BLK_TO_MEM
		50 04 A6 3C 0002C	MOVZWL	STATUS, 4\$	
		50 12 C0 00030	ADDL2	4(R6), R0	
		8F 50 D1 00033	CMPL	#18, R0	
		50 40 1A 0003A	BGTRU	R0, #512	
		50 0000G CF D0 0003C	MOVL	3S	
		51 0A A0 D0 00041	MOVL	LBR\$GL_CONTROL, R0	
		52 04 A6 3C 00045	MOVZWL	10(R0), R1	
		52 04 AE C0 00049	ADDL2	4(R6), R2	
		50 04 A6 3C 0004D	MOVZWL	BLOCKADDR, R2	
		50 04 AE C0 00051	ADDL2	4(R6), R0	
		50 04 OA C0 00055	ADDL2	BLOCKADDR, R0	
		51 3C A1 9A 00058	ADDL2	#10, R0	
		51 10 C0 0005C	MOVZBL	60(R1), R1	
51	62	10 00 ED 0005F	ADDL2	#16, R1	
		08 13 00064	CMPZV	#0, #16, (R2), R1	
		50 00000000G 8F D0 00066	BEQL	2S	
		04 0006D	MOVL	#LBRS_INVRFA, R0	
			RET		
		60 0C BC 08 28 0006E	2\$:	MOV C3	#8, @NEWTIME, (R0)
		50 6E D0 00073	MOVL	CACHENTRY, R0	
		0C A0 01 88 00076	BISB2	#1, 12(R0)	
		14 AE 80 8F 9B 0007C	3\$:	BRB	5\$
		18 AE 1C AE 9E 00081	MOVZBW	#128, HDRDESC	
		08 AE 9F 00086	MOVAB	HEADER, HDRDESC+4	
		18 AE 9F 00089	PUSHAB	HDRLEN	
		56 DD 0008C	PUSHAB	HDRDESC	
		0000V CF 03 FB 0008E	PUSHL	R6	
		21 50 E9 00093	CALLS	SET_MODULE	
24	AE	0C BC 08 28 00096	BLBC	STATUS, 6\$	
OC AE		66 06 28 0009C	MOV C3	#8, @NEWTIME, HEADER+8	
		01 DD 000A1	MOV C3	#6, (R6), LOCALRFA	
		10 AE 9F 000A3	PUSHL	#1	
		24 AE 9F 000A6	PUSHAB	LOCALRFA	
		14 AE DD 000A9	PUSHAB	HEADER	
		F8E5 CF 04 FB 000AC	PUSHL	HDRLEN	
		03 50 E9 000B1	CALLS	#4, WRITE_RECORD	
		50 01 D0 000B4	BLBC	STATUS, 6\$	
		04 000B7	MOVL	#1, R0	
			6\$:	RET	

; Routine Size: 184 bytes, Routine Base: \$CODE\$ + 0B75

```

: 1366 2173 1 %SBTTL 'LBR$SET_MODULE';
: 1367 2174 1 GLOBAL ROUTINE lbr$set_module (control_index, txtrfa,
: 1368 2175 1           bufdesc, buflen, updatedesc) =
: 1369 2176 2 BEGIN
: 1370 2177 2 !++
: 1371 2178 2
: 1372 2179 2 |+| FUNCTIONAL DESCRIPTION:
: 1373 2180 2
: 1374 2181 2 |+| This routine reads and optionally updates the module header
: 1375 2182 2 |+| associated with the given RFA.
: 1376 2183 2
: 1377 2184 2
: 1378 2185 2 |+| CALLING SEQUENCE:
: 1379 2186 2
: 1380 2187 2 |+|     status = lbr$set_module (control_index, txtrfa[,bufdesc,buflen,updatedesc])
: 1381 2188 2
: 1382 2189 2 |+| INPUT PARAMETERS:
: 1383 2190 2
: 1384 2191 2 |+|     control_index          Address of library control index
: 1385 2192 2 |+|     txtrfa                Address of rfa for module header
: 1386 2193 2 |+|     bufdesc                Address of string descriptor for return
: 1387 2194 2 |+|     buflen                 Address to return length of header
: 1388 2195 2 |+|     updatedesc              Address of string descriptor to update module header user data
: 1389 2196 2
: 1390 2197 2 |+| --
: 1391 2198 2
: 1392 2199 2 |+| BUILTIN
: 1393 2200 2 |+|     NULLPARAMETER;          ! True if parameter not specified
: 1394 2201 2
: 1395 2202 2 |+|     perform (validate_ctl(..control_index));      !Validate control index
: 1396 2203 2
: 1397 2204 3 |+| BEGIN
: 1398 2205 3 |+|     BIND
: 1399 2206 3 |+|     context = .lbr$gl_control [lbr$l_ctxptr] : BBLOCK;
: 1400 2207 3
: 1401 2208 3 |+|     IF NOT NULLPARAMETER (5)                      !If updating header
: 1402 2209 4 |+|           AND (.context [ctx$v_oldlib]
: 1403 2210 4 |+|               OR .context [ctx$v_ronly])
: 1404 2211 3 |+|           THEN RETURN lbr$_ilop;
: 1405 2212 2 |+|     END;
: 1406 2213 2
: 1407 2214 2 |+|     perform (set_module (.txtrfa, (IF NOT NULLPARAMETER (3) THEN .bufdesc
: 1408 2215 2 |+|                           ELSE 0),
: 1409 2216 2 |+|                           (IF NOT NULLPARAMETER (4) THEN .buflen
: 1410 2217 2 |+|                           ELSE 0),
: 1411 2218 2 |+|                           (IF NOT NULLPARAMETER (5) THEN .updatedesc
: 1412 2219 2 |+|                           ELSE 0)));
: 1413 2220 2 |+|     RETURN true
: 1414 2221 1 |+| END;

```

OFFC 00000	.ENTRY LBR\$SET_MODULE, Save R2,R3,R4,R5,R6,R7,R8,- ; 2174
50 04 BC DO 00002	R9,R10,R11
	MOVL @CONTROL_INDEX, R0 ; 2202

		0000G	30	00006	BSBW	VALIDATE CTL	
66	50	50	E9	00009	BLBC	STATUS, 9\$	
50	50	CF	DO	0000C	MOVL	LBR\$GL_CONTROL, R0	2206
50	05	OE	A0	DO 00011	MOVL	14(R0), R0	
			6C	91 00015	CMPB	(AP), #5	2208
			17	1F 00018	BLSSU	2\$	
			14	AC D5 0001A	TSTL	20(AP)	
				12 13 0001D	BEQL	2\$	
05	04	A0	05	E0 0001F	BBS	#5, 4(R0), 1\$	2209
			04	A0 95 00024	TSTB	4(R0)	2210
				08 18 00027	BGEQ	2\$	
			50 00000000G	8F DO 00029	MOVL	#LBR\$_ILLOP, R0	2211
				04 00030	RET		
			05	6C 91 00031	CMPB	(AP), #5	2219
				0A 1F 00034	BLSSU	3\$	
			14	AC D5 00036	TSTL	20(AP)	
				05 13 00039	BEQL	3\$	
			14	AC DD 0003B	PUSHL	UPDATEDESC	
				02 11 0003E	BRB	4\$	
			04	7E D4 00040	CLRL	-(SP)	
				6C 91 00042	CMPB	(AP), #4	
			10	0A 1F 00045	BLSSU	5\$	
				10 AC D5 00047	TSTL	16(AP)	
				05 13 0004A	BEQL	5\$	
			10	AC DD 0004C	PUSHL	BUFLEN	
				02 11 0004F	BRB	6\$	
			03	7E D4 00051	CLRL	-(SP)	
				6C 91 00053	CMPB	(AP), #3	
				0A 1F 00056	BLSSU	7\$	
			0C	AC D5 00058	TSTL	12(AP)	
				05 13 0005B	BEQL	7\$	
			0C	AC DD 0005D	PUSHL	BUFDESC	
				02 11 00060	BRB	8\$	
			08	7E D4 00062	CLRL	-(SP)	
0000V	CF	08	AC DD 00064	8\$:	PUSHL	TXTRFA	
			04	FB 00067	CALLS	#4, SET_MODULE	
	03		50	E9 0006C	BLBC	STATUS, 9\$	
	50		01	DO 0006F	MOVL	#1, R0	
			04	00072	RET		2220
							2221

: Routine Size: 115 bytes, Routine Base: \$CODE\$ + 0C2D

```

1416 2222 1 %SBTTL 'set_module';
1417 2223 1 GLOBAL ROUTINE set_module (txtrfa, bufdesc, buflen, updatedesc) =
1418 2224 2 BEGIN
1419 2225 2
1420 2226 2 | Read and optionally update module header
1421 2227 2
1422 2228 2 MAP
1423 2229 2   txtrfa : REF BBLOCK,
1424 2230 2   bufdesc : REF BBLOCK,
1425 2231 2   updatedesc : REF BBLOCK;
1426 2232 2
1427 2233 2 LOCAL
1428 2234 2   recdesc : BBLOCK [dsc$c_s_bln],
1429 2235 2   header : REF BBLOCK,
1430 2236 2   descptr : REF BBLOCK,
1431 2237 2   faodesc : BBLOCK [dsc$c_s_bln],
1432 2238 2   localrfa : BBLOCK [rfa$c_length],
1433 2239 2   myheader : BBLOCK [lbr$c_maxhdsiz],
1434 2240 2   mydesc : BBLOCK [dsc$c_s_bln];
1435 2241 2
1436 2242 2 BUILTIN
1437 2243 2   NULLPARAMETER;
1438 2244 2
1439 2245 2 BIND
1440 2246 2   context = .lbr$gl_control [lbr$l_ctxptr] : BBLOCK, !Context block
1441 2247 2   reclen = recdesc [dsc$w_length] : WORD,
1442 2248 2   recaddr = recdesc [dsc$a_pointer] : REF BBLOCK;
1443 2249 2
1444 2250 2 IF NOT NULLPARAMETER (4)
1445 2251 2 THEN IF .context [ctx$v_oldlib]
1446 2252 2   OR .context [ctx$v_ronly]
1447 2253 2   THEN RETURN lbr$_i$lop;
1448 2254 2
1449 2255 2 CH$MOVE (rfa$c_length, .txtrfa, localrfa);
1450 2256 2 header = .lbr$gl_control [lbr$$_hdrptr];
1451 2257 2 IF NOT NULLPARAMETER (2)                                !bufdesc passed by caller?
1452 2258 2 THEN descptr = .bufdesc
1453 2259 3 ELSE BEGIN
1454 2260 3   mydesc [dsc$w_length] = lbr$c_maxhdsiz;
1455 2261 3   mydesc [dsc$a_pointer] = myheader;
1456 2262 3   descptr = mydesc;
1457 2263 2 END;
1458 2264 2 IF .context [ctx$v_oldlib]
1459 2265 3 THEN BEGIN
1460 2266 3   BIND
1461 2267 3     eomodrfa = context [ctx$b_eomodrfa] : BBLOCK;
1462 2268 3
1463 2269 3 LOCAL
1464 2270 3   savendrfa : BBLOCK [rfa$c_length];
1465 2271 3
1466 2272 3   CH$MOVE (rfa$c_length, eomodrfa, savendrfa);      !Save end of module RFA in case reading
1467 2273 3   eomodrfa [rfa$c_vbn] = 0;                            !Disable end of module check
1468 2274 3   perform (read_old_record (localrfa, recdesc));
1469 2275 3   CH$MOVE (rfa$c_length, savendrfa, eomodrfa);      !Restore end of module RFA
1470 2276 3   IF .reclen NEQ omh$c_size                          !Must be the right length
1471 2277 3   THEN RETURN lbr$_invrfa;
1472 2278 3   reclen = mhd$c_objident+ofl$c_maxsymlng;          !Adjust record length

```

```

1473 2279 3 END
1474 2280 3 ELSE BEGIN
1475 2281 3 perform (read_record (localrfa, recdesc)); !Read the module header
1476 2282 3 IF .recflen NEQ mhd$C_mhdlen+.header [lhd$B_mhdusz] !If header the wrong size
1477 2283 3 OR .recaddr [mhd$B_id] NEQ mhd$C_mhdid ! or it doesn't look like a header
1478 2284 3 THEN RETURN lbr$_invrfa;
1479 2285 2 END;
1480 2286 2 IF NOT NULLPARAMETER (3) !Want header length returned?
1481 2287 2 THEN .buflen = .recflen;
1482 2288 2 CH$COPY (MINU (.recflen, .descptr [dsc$w_length]), .recaddr, 0, !Copy header with 0 fill
1483 2289 2 .descptr [dsc$w_length], .descptr [dsc$w_pointer]);
1484 2290 2 IF .context [ctx$V_oldlib] !Old format library?
1485 2291 3 THEN BEGIN
1486 2292 3 LOCAL
1487 2293 3 datebuffer : BBLOCK [20],
1488 2294 3 datedesc : BBLOCK [dsc$c_s_bln],
1489 2295 3 datelen;
1490 2296 3 BIND
1491 2297 3 recptr = .descptr [dsc$a_pointer] : BBLOCK,
1492 2298 3 insertdate = recaddr [omh$T_insdte] : VECTOR [,WORD]; !Name old fmt insert date
1493 2299 3
1494 2300 3 CH$MOVE (.recptr [omh$b_midlng] + 1, recptr [omh$b_midlng], !Convert to new format
1495 2301 3 recptr [mhd$b_objid$ng]);
1496 2302 3 recptr [mhd$b_obj$stat] = .recptr [omh$b_modatr]; !Copy module attributes
1497 2303 3 datedesc [dsc$w_length] = 20;
1498 2304 3 datedesc [dsc$a_pointer] = datebuffer;
1499 2305 3 datelen = 0;
1500 2306 3
1501 2307 3 faodesc [dsc$w_length] = .fao_old2newdate [0];
1502 2308 3 faodesc [dsc$a_pointer] = fao_old2newdate [1];
1503 2309 3
1504 2310 3 ! SFAO (CTRSTR = faodesc, OUTLEN = datelen,
1505 2311 3 OUTBUF = datedesc, P1 = .insertdate [2],
1506 2312 3 P2 = .months [(.insertdate [1] - 1) * 2],
1507 2313 3 P3 = .insertdate [0]);
1508 2314 3 SYSSFAO (faodesc, datelen,
1509 2315 3 datedesc, .insertdate [2],
1510 2316 3 months [ (.insertdate [1] - .)],
1511 2317 3 .insertdate [0]);
1512 2318 3 datedesc [dsc$w_length] = .datelen; !Update descriptor
1513 2319 3 $BINTIM (TIMBUF = datedesc, TIMADR = recptr [mhd$T_datim]); !Now convert to binary
1514 2320 3 recptr [mhd$T_refcnt] = %X'FFFFFF'; !Set ref. count to a lot
1515 2321 2 END;
1516 2322 2 IF NOT NULLPARAMETER (4) !Updating the module header?
1517 2323 2 AND NOT .context [ctx$V_oldlib] ! and not old format library
1518 2324 3 THEN BEGIN
1519 2325 3 BIND
1520 2326 3 mhdusrdat = .descptr [dsc$a_pointer] + mhd$C_usrdat;
1521 2327 3 CH$COPY (MINU (.header [lhd$B_mhdusz], .updatedesc [dsc$w_length]),
1522 2328 3 .updatedesc [dsc$a_pointer], 0, .header [lhd$B_mhdusz], mhdusrdat);
1523 2329 3 CH$MOVE (rfa$c_length, .txtrfa, localrfa); !Refresh RFA
1524 2330 3 perform (write_record (.recflen, .descptr [dsc$a_pointer], localrfa, true)); !Rewrite the header
1525 2331 2 END;
1526 2332 2 IF .recflen GTR .descptr [dsc$w_length]
1527 2333 2 THEN RETURN lbr$_hdrtrunc
1528 2334 2 ELSE RETURN true
1529 2335 1 END; !Of lbr$set_module

```

OFFC 00000								.EXTRN	SYSSBINTIM
5B	FAD2	CF	9E	00002	MOVAB	READ OLD RECORD, R11			2223
5E	FF40	CE	9E	00007	MOVAB	-1927SP), SP			
56	0000G	CF	D0	0000C	MOVL	LBRSGL CONTROL, R6			2246
59	OE	A6	D0	00011	MOVL	14(R6), R9			
04		6C	91	00015	CMPB	(AP), #4			2250
		17	1F	00018	BLSSU	2\$			
		10	AC	D5 0001A	TSTL	16(AP)			
			12	13 0001D	BEQL	2\$			
05	04	A9	05	E0 0001F	BBS	#5, 4(R9), 1\$			2251
			04	A9 95 00024	TSTB	4(R9)			2252
			08	18 00027	BGEQ	2\$			
		50 00000000G	8F	D0 00029 1\$:	MOVL	#LBRS_ILLOP, R0			2253
				04 00030	RET				
E8	AD	04	BC	06 28 00031 2\$:	MOVC3	#6, @XTXTRFA, LOCALRFA			2255
		56	0A	A6 D0 00037	MOVL	10(R6), HEADER			2256
		02		6C 91 0003B	CMPB	(AP), #2			2257
			08	OB 1F 0003E	BLSSU	3\$			
				AC D5 00040	TSTL	8(AP)			
			06	13 00043	BEQL	3\$			
		5A	08	AC D0 00045	MOVL	BUFDESC, DESC PTR			2258
			0E	11 00049	BRB	4\$			
		20	AE	80 8F 9B 0004B 3\$:	MOVZBW	#128, MYDESC			2260
		24	AE	28 AE 9E 00050	MOVAB	MYHEADER, MYDESC+4			2261
		5A	20	AE 9E 00055	MOVAB	MYDESC, DESC PTR			2262
18	28	04	A9	05 E1 00059 4\$:	BBC	#5, 4(R9), 5\$			2264
		22	A9	06 28 0005E	MOVC3	#6, 34(R9), SAVENDRFA			2272
			22	A9 D4 00064	CLRL	34(R9)			2273
			51	F8 AD 9E 00067	MOVAB	RECDesc, R1			2274
			50	E8 AD 9E 0006B	MOVAB	LOCALRFA, R0			
				6B 16 0006F	JSB	READ OLD RECORD			
			1E	50 E9 00071	BLBC	STATUS, 6\$			
22	A9	18	AE	06 28 00074	MOVC3	#6, SAVENDRFA, 34(R9)			2275
		1C	F8	AD B1 0007A	CMPW	RECLEN, #28			2276
				30 12 0007E	BNEQ	8\$			
		F8	AD	21 B0 00080	MOVW	#33, RECLEN			2278
			51	F8 AD 9E 00084	BRB	9\$			2264
		50	E8	AD 9E 0008A	MOVAB	RECDesc, R1			2281
			FEAE	CB 16 0008E	MOVAB	LOCALRFA, R0			
		01		50 59 00092 6\$:	JSB	READ RECORD			
				U4 00095	BLBS	STATUS, 7\$			
			50	3C A6 9A 00096 7\$:	RET				
		50	50	10 C0 0009A	MOVZBL	60(HEADER), R0			2282
50	F8	AD	10	00 ED 0009D	ADDL2	#16, R0			
				0B 12 000A3	CMPZV	#0, #16, RECLEN, R0			
		AD	50	AD D0 000A5	BNEQ	8\$			
			8F	01 A0 91 000A9	MOVL	RECAADDR, R0			2283
				08 13 000AE	CMPB	1(R0), #173			
		50 00000000G	8F	D0 000B0 8\$:	BEQL	9\$			
				04 000B7	MOVL	#LBRS_INVRFA, R0			2284
					RET				

			03	6C 91 000B8 9\$:	CMPB (AP), #3	2286
			0C	0A 1F 000BB	BLSSU 10\$	
				AC D5 000BD	TSTL 12(AP)	
				05 13 000C0	BEQL 10\$	
			0C BC	AD 3C 000C2	MOVZWL RECLEN, @BUFLN	2287
			50 F8	AD 3C 000C7	10\$: MOVZWL RECLEN, R0	2288
			50 F8	6A B1 000CB	CMPW (DESCPTR), R0	
				03 1E 000CE	BGEQU 11\$	
				6A 3C 000D0	MOVZWL (DESCPTR), R0	
			50 57	AA D0 000D3	11\$: MOVL 4(DESCPTR), R7	2289
			00 FC	50 2C 000D7	MOVCS R0, @RECADDR, #0, (DESCPTR), (R7)	
				67 000DD		
			62 04	05 E1 000DE	BBC #5, 4(R9), 12\$	2290
			58 FC	06 C1 000E3	ADDL3 #6, RECADDR, R8	2298
			50 50	07 A7 9A 000E8	MOVZBL 12(R7), R0	2300
				50 D6 000EC	INCL R0	
			11 A7	50 28 000EE	MOVCS R0, 12(R7), 17(R7)	2301
			10 A7	01 A7 90 000F4	MOVB 1(R7), 16(R7)	2302
			04 AE	14 B0 000F9	MOVW #20, DATEDESC	2303
			08 AE	0C AE 9E 000FD	MOVAB DATEBUFFER, DATEDESC+4	2304
				6E D4 00102	CLRL DATELEN	2305
			F0 AD	F258 CF 9B 00104	MOVZBW FAO_OLD2NEWDATE, FAODESC	2307
			F4 AD	F253 CF 9E 0010A	MOVAB FAO_OLD2NEWDATE+1, FAODESC+4	2308
			7E	68 3C 00110	MOVZWL (R8), -(SP)	2317
			50	02 A8 3C 00113	MOVZWL 2(R8), R0	2316
				F258 CF40 DF 00117	PUSHAL MONTHS-4[R0]	
			7E	04 A8 3C 0011C	MOVZWL 4(R8), -(SP)	
				10 AE 9F 00120	PUSHAB DATEDESC	2314
				10 AE 9F 00123	PUSHAB DATELEN	
				F0 AD 9F 00126	PUSHAB FAODESC	
			00000000G 00	06 FB 00129	CALLS #6, SYS\$FAO	2316
			04 AE	6E B0 00130	MOVW DATELEN, DATEDESC	2318
				08 A7 9F 00134	PUSHAB 8(R7)	2319
			00000000G 00	08 AE 9F 00137	PUSHAB DATEDESC	
			04 A7	02 FB 0013A	CALLS #2, SYS\$BINTIM	
			04	01 CE 00141	MNEG L #1, 4(R7)	2320
				6C 91 00145	12\$: CMPB (AP), #4	2322
				3F 1F 00148	BLSSU 14\$	
			35 04	10 AC D5 0014A	TSTL 16(AP)	
				3A 13 0014D	BEQL 14\$	
			50	05 E0 0014F	BBS #5, 4(R9), 14\$	2323
			51	10 AC D0 00154	MOVL UPDATEDESC, R0	2327
			51	3C A6 9A 00158	MOVZBL 60(HEADER), R1	
				60 B1 0015C	CMPW (R0), R1	
			51	03 1E 0015F	BGEQU 13\$	
				60 3C 00161	MOVZWL (R0), R1	
			52 00	3C A6 9A 00164	13\$: MOVZBL 60(HEADER), R2	2328
			04 B0	10 51 2C 00168	MOVCS R1, @4(R0), #0, R2, 16(R7)	2327
				51 A7 0016E		
			E8 AD	06 28 00170	MOVCS #6, @TXTRFA, LOCALRFA	2329
				01 DD 00176	PUSHL #1	2330
				E8 AD 9F 00178	PUSHAB LOCALRFA	
				57 DD 0017B	PUSHL R7	
			FD93	F8 AD 3C 0017D	MOVZWL RECLEN, -(SP)	
			CB 7E	04 FB 00181	CALLS #4, WRITE RECORD	
			11 6A	50 E9 00186	BLBC STATUS, 16\$	
				F8 AD B1 00189	14\$: CMPW RECLEN, (DESCPTR)	2332

LBR_GPUTPUT
V04=000

set_module

M 13

16-Sep-1984 01:53:17
14-Sep-1984 12:37:40

VAX-11 Bliss-32 V4.0-742
DISK\$VMSMASTER:[LBR.SRC]GETPUT.B32;1

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(18)

50 00000000G	08	1B	0018D	BLEQU	15\$	
	8F	D0	0018F	MOVL	#LBR\$_HDRTRUNC, R0	2334
		04	00196	RET		
50	01	D0	00197	15\$:	MOVL	#1, R0
		04	0019A	16\$:	RET	2335

: Routine Size: 411 bytes, Routine Base: \$CODE\$ + 0CA0

```
1531 2336 1 %SBTTL 'LBR$PUT_HISTORY';
1532 2337 1 GLOBAL ROUTINE lbr$put_history (control_index, record_desc) =
1533 2338 2 BEGIN
1534 2339 2 !!!!
1535 2340 2
1536 2341 2 FUNCTIONAL DESCRIPTION:
1537 2342 2
1538 2343 2 Add an update history record to the end of the update history list.
1539 2344 2 If the list is full, delete the oldest record before the addition.
1540 2345 2
1541 2346 2
1542 2347 2 CALLING SEQUENCE:
1543 2348 2
1544 2349 2 status = lbr$put_history (control_index, record_desc)
1545 2350 2
1546 2351 2
1547 2352 2 INPUT PARAMETERS:
1548 2353 2
1549 2354 2 control_index is the index returned from lbr$ini_control
1550 2355 2 record_desc is the address of string descriptor for the
1551 2356 2 record to be added to the library update history
1552 2357 2
1553 2358 2 ROUTINE VALUE:
1554 2359 2
1555 2360 2 lbr$_illop Illegal operation for access requested
1556 2361 2 lbr$_intrnlerr Internal librarian error
1557 2362 2 lbr$_normal Normal exit
1558 2363 2 lbr$_nohistory This library does not have an update history
1559 2364 2 lbr$_reclng Record length was greater than lbr$c_maxrecsiz
1560 2365 2
1561 2366 2 !---
1562 2367 2 perform (validate_ctl(..control_index)); ! Validate the control index
1563 2368 3 BEGIN
1564 2369 3 BIND
1565 2370 3 header = .lbr$gl_control [lbr$l_hdrptr] : BBLOCK;
1566 2371 3
1567 2372 3 IF .header [lhd$w_maxluhrec] EQL 0 ! History not maintained for this library
1568 2373 3 THEN RETURN lbr$_nohistory;
1569 2374 3 IF lbr$gl_control [lbr$b_func] EQL lbr$c_read ! Shouldn't be here on read
1570 2375 3 THEN RETURN lbr$_illop;
1571 2376 3 IF .header [lhd$w_numluhrec] GTR .header [lhd$w_maxluhrec]
1572 2377 3 THEN RETURN lbr$_intrnlerr; ! somehow there are more than allowed
1573 2378 3
1574 2379 3 IF .header [lhd$w_numluhrec] EQL .header [lhd$w_maxluhrec]
1575 2380 3 THEN perform ( delete_luhrecord () ); ! History full, so drop oldest record
1576 2381 3
1577 2382 3 perform (add_luhrecord ( .record_desc));
1578 2383 3
1579 2384 3 RETURN lbr$_normal; ! return success
1580 2385 2 END:
1581 2386 1 END: ! lbr$put_history
```

50	04	BC	D0	00002		R9, R10, R11		2367
		0000G	30	00006	MOVL	ACONTROL_INDEX, R0		
51		50	E9	00009	BSBW	VALIDATE_CTL		
51	0000G	CF	D0	0000C	BLBC	STATUS, 5\$		2370
50	0A	A1	D0	00011	MOVL	LBR\$GL_CONTROL, R1		
52	7C	A0	3C	00015	MOVL	10(R1), R0		2372
		08	12	00019	MOVZWL	124(R0), R2		
50	00000000G	8F	D0	0001B	BNEQ	1\$		2373
			04	00022	MOVL	#LBR\$_NOHISTORY, R0		
					RET			2374
51		03	C0	00023	1\$:	ADDL2	#3, R1	
01		51	D1	00026	CMPL	R1, #1		
		08	12	00029	BNEQ	2\$		
50	00000000G	8F	D0	0002B	MOVL	#LBR\$_ILLOP, R0		2375
			04	00032	RET			2376
52	7E	A0	B1	00033	2\$:	CMPW	126(R0), R2	
		08	1B	00037	BLEQU	3\$		
50	00000000G	8F	D0	00039	MOVL	#LBR\$_INTRNLERR, R0		2377
			04	00040	RET			2379
		08	12	00041	3\$:	BNEQ	4\$	
0000V	CF	00	FB	00043	CALLS	#0, DELETE_LUHRECORD		2380
12		50	E9	00048	BLBC	STATUS, 5\$		
0000V		08	AC	0004B	4\$:	PUSHL	RECORD_DESC	2382
		01	FB	0004E	CALLS	#1, ADD_LUHRECORD		
07		50	E9	00053	BLBC	STATUS, 5\$		
50	00000000G	8F	D0	00056	MOVL	#LBR\$_NORMAL, R0		2384
			04	0005D	5\$:	RET		2386

: Routine Size: 94 bytes, Routine Base: \$CODE\$ + 0E3B

; 1582 2387 1

```
add_luhrecord
2388 1 %SBTTL 'add_luhrecord';
2389 1 ROUTINE add_luhrecord ( rec_desc ) =
2390 2 BEGIN
2391 2 !!!!
2392 2
2393 2 This routine copies the library update history record from the
2394 2 descriptor at address rec_desc to the end of the linked list of
2395 2 library update history records.
2396 2
2397 2 ---
2398 2 MAP
2399 2 rec_desc : REF BBLOCK;      ! caller's descriptor for LUH record
2400 2 BIND
2401 2 context = .lbr$gl_control [lbr$l_ctxptr] : BBLOCK,      | Context block
2402 2 header = .lbr$gl_control [lbr$l_hdrptr] : BBLOCK,      | library header block
2403 2 endrfa = header [lhd$b_endluhrfa] : BBLOCK,      | rfa of end of youngest LUH record in list
2404 2 endluhvbn = endrfa [rfas$l_vbn],      | VBN of block containing end of luh list
2405 2 endoffset = endrfa [rfas$w_offset] : WORD,      | offset to end of LUH list
2406 2 recrdlen = rec_desc [dsc$w_length]: WORD,      | length of LUH record
2407 2 recrd = rec_desc [dsc$w_pointer] : BBLOCK;      | starting location of LUH record
2408 2 LOCAL
2409 2 cache_entry : REF BBLOCK,      | cache entry of new block
2410 2 cpyrecadr,      | how much of the record is left to copy into LUH block
2411 2 endblkadr : REF BBLOCK,      | address of cached end LUH block
2412 2 endvbn,      | VBN of first free space in history blocks
2413 2 offset,      | offset to first available space
2414 2 rec : REF BBLOCK,      | address where LUH record will be stored
2415 2 reclenlt;      | address of remainder of record to be copied in.
2416 2
2417 2 IF .recrdlen GTR lbr$c_maxrecsiz      ! record too long
2418 2 THEN RETURN lbr$reclng;
2419 2
2420 2 endluhvbn = .endluhvbn;
2421 2 offset = .endoffset;
2422 2 IF .header [lhd$w_numluhrec] EQL 0
2423 2 THEN
2424 3 BEGIN      ! Get some space to store record
2425 3 BIND
2426 3     begluhrfa = header [lhd$b_begluhrfa] : BBLOCK,
2427 3     begvbn = begluhrfa [rfas$l_vbn],
2428 3     begoffset = begluhrfa [rfas$w_offset] : WORD;
2429 3 LOCAL
2430 3     newvbn,
2431 3     newblkadr;
2432 3 IF .begvbn OR .endluhvbn THEN RETURN lbr$intrnlerr; ! both of these should be 0
2433 3                                     ! logic error may result in some blocks being lost
2434 3
2435 3     ! Get a free block, cache it and set header pointers to it's vbn.
2436 3
2437 3     perform ( alloc_block (newvbn, newblkadr) );
2438 3     CH$FILL (0, luh$c_length, .newblkadr);
2439 3     add_cache (.newvbn, cache_entry);
2440 3     cache_entry [cache$l_address] = .newblkadr;
2441 3     cache_entry [cache$w_data] = true;
2442 3     cache_entry [cache$w_dirty] = true;
2443 3     endblkadr = .newblkadr;
2444 3     endvbn = .newvbn;
```

```

D 14
16-Sep-1984 01:53:17      VAX-11 Bliss-32 V4.0-742
14-Sep-1984 12:37:40      DISK$VMSMASTER:[LBR.SRC]GETPUT.B32;1 Page 62
**
```

```

: 1641 2445 3 begvbn = .newvbn;
: 1642 2446 3 begoffset = 0;
: 1643 2447 3 END
: 1644 2448 2 ELSE
: 1645 2449 2   ! Find the last block in the chain of history records and cache
: 1646 2450 2   BEGIN
: 1647 2451 2     perform ( find_block (.endvbn, endblkadr, cache_entry) ); ! Cache end of history block
: 1648 2452 3     cache_entry [cache$v_data] = true; ! Mark as data
: 1649 2453 3     cache_entry [cache$v_dirty] = true; ! Mark to write
: 1650 2454 2   END;
: 1651 2455 2
: 1652 2456 2
: 1653 2457 2
: 1654 2458 2 IF .offset GTR luh$c_datfldlen THEN RETURN lbr$intrnlerr; ! Offset can't point beyond end of record
: 1655 2459 2 IF luh$c_rechdrlen GTR luh$c_datfldlen - .offset ! if there isn't enough room left for record header
: 1656 2460 2 THEN
: 1657 2461 3   BEGIN      ! not enough room left for the record length so get new block
: 1658 2462 3   LOCAL
: 1659 2463 3     newvbn,
: 1660 2464 3     newblkadr;
: 1661 2465 3   perform ( alloc_block (newvbn, newblkadr) );
: 1662 2466 3     CH$FILL (0, luh$c_length, .newblkadr); ! zero out whole block
: 1663 2467 3     add_cache (.newvbn, cache_entry); ! cache it
: 1664 2468 3     cache_entry [cache$l_address] = .newblkadr; ! fill in cache entry
: 1665 2469 3     cache_entry [cache$v_data] = true;
: 1666 2470 3     cache_entry [cache$v_dirty] = true;
: 1667 2471 3     endblkadr[luh$c_nxtluhblk] = .newvbn; ! link it in to list of LUH record blocks
: 1668 2472 3     endblkadr = .newblkadr; ! Update rfa of free space.
: 1669 2473 3     endvbn = .newvbn;
: 1670 2474 3     offset = 0;
: 1671 2475 2   END;
: 1672 2476 2
: 1673 2477 2
: 1674 2478 2   ! Each update history record starts with a word to mark it for error checking
: 1675 2479 2   followed by a word containing the length of the record.
: 1676 2480 2
: 1677 2481 2   rec = .endblkadr + luh$c_data + .offset; ! New record begins at end of last
: 1678 2482 2   rec [luh$c_rechdr] = luh$c_rechdrmrk; ! Mark the new record
: 1679 2483 2   rec [luh$c_reclen] = .recrlen; ! Store the length
: 1680 2484 2   reclenlt = .recrlen; ! Set length to copy entire record
: 1681 2485 2   offset = .offset + luh$c_rechdrlen; ! Bump offset to account for mark and length words
: 1682 2486 2   cpyrecadr = .recrd; ! Begin copy from start of record
: 1683 2487 2   WHILE ( .reclenlt GTR 0 ) DO ! While there is more to copy
: 1684 2488 3     BEGIN
: 1685 2489 3     LOCAL
: 1686 2490 3       cpylen; ! How much to copy with each move
: 1687 2491 4       If ( (.offset EQL luh$c_datfldlen) AND (.reclenlt GTR 0) )
: 1688 2492 3     THEN
: 1689 2493 4       BEGIN ! used up last of that block, get next ready
: 1690 2494 4       LOCAL
: 1691 2495 4         newvbn,
: 1692 2496 4         newblkadr;
: 1693 2497 4         perform ( alloc_block (newvbn, newblkadr) );
: 1694 2498 4         CH$FILL (0, luh$c_length, .newblkadr);
: 1695 2499 4         add_cache (.newvbn, cache_entry);
: 1696 2500 4         cache_entry [cache$l_address] = .newblkadr;
: 1697 2501 4         cache_entry [cache$v_data] = true;

```

```

: 1698 2502 4 cache entry [cache$v_dirty] = true;
: 1699 2503 4 endblkadr[luh$l_nxtluhblk] = .newvbn; ! Link the new block to the last
: 1700 2504 4 endblkadr = .newblkadr; ! Use new block
: 1701 2505 4 endvbn = .newvbn;
: 1702 2506 4 offset = 0; ! Reset offset to beginning of new block
: 1703 2507 3 END;
: 1704 2508 3 cpylen = MIN( luh$c_datfldlen - .offset, .recrlenft); ! Either copy enough record to fill the rest
: 1705 2509 3 or copy to the end of the record if it will
: 1706 2510 3 CHSMOVE( .cpylen, .cpyrecadr, .endblkadr + luh$c_data +.offset); ! Copy record
: 1707 2511 3 cpyrecadr = .cpyrecadr + .cpylen;
: 1708 2512 3 recrlenft = .recrlenft - .cpylen;
: 1709 2513 3 offset = .offset + .cpylen;
: 1710 2514 2 END; ! WHILE copying record
: 1711 2515 2
: 1712 2516 2 endoffset = .offset; ! Update the header to point to end of record
: 1713 2517 2 endluhvbn = .endvbn; ! Update header to point to the last block in the linked list
: 1714 2518 2 header [lhd$w_numluhrec] = .header [lhd$w_numluhrec] + 1; ! There is one more record in the history
: 1715 2519 2 context [ctx$v_hdrdirty] = true; ! Make sure header is written out when cache is deallocated
: 1716 2520 2 RETURN true;
: 1717 2521 1 END; ! add_luhrecord

```

OFFC 00000 ADD_LUHRECORD:						
						WORD Save R2,R3,R4,R5,R6,R7,R8,R9,R10,R11 : 2389
					SUBL2 #36, SP	: 2401
					MOVL LBR\$GL_CONTROL, R0	: 2402
					PUSHL 14(R0)	: 2403
					MOVL 10(R0), R7	: 2407
					MOVAB 134(R7), R9	: 2417
					ADDL3 #4, REC_DESC, R8	: 2418
					CMPW @REC_DESC, #2048	: 2420
					BLEQU 1\$: 2421
					MOVL #LBR\$RECLNG, R0	: 2422
					RET	: 2426
					MOVL (R9), ENDVBN	: 2432
					MOVZWL 4(R9), OFFSET	: 2437
					TSTW 126(R7)	: 2440
					BNEQ 2\$: 2442
					MOVAB 128(R7), R10	: 2443
					BLBS (R10), 4\$	
					BLBS (R9), 4\$	
					MOVAB NEWBLKADR, R1	
					MOVAB NEWVBN, R0	
					BSBW ALLOC_BLOCK	
					BLBC STATUS, 6\$	
58	04	0800	5E 50 0000G	24 C2 00002	MOV C5 #0, (SP), #0, #512, @NEWBLKADR	: 2438
			50 00000000G	CF 0E 00005	MOVAB CACHE_ENTRY, R1	: 2439
			57 59 0086	A0 0A 0000A	MOVL NEWVBN, R0	: 2440
			AC 8F 04	DD 04 C1 00016	BSBW ADD_CACHE	: 2442
				B1 0001B	MOVL CACHE_ENTRY, R0	: 2443
				08 1B 00021	MOVL NEWBLKADR, 8(R0)	
				08 04 0002A	MOVL NEWBLKADR, ENDBLKADR	
0200	8F	00	5B 56 04	00 69 D0 0002B	1\$: MOVL (R9), ENDVBN	
			7E	A9 3C 0002E	MOVZWL 4(R9), OFFSET	
				B5 00032	TSTW 126(R7)	
				4C 12 00035	BNEQ 2\$	
			5A 0080	C7 9E 00037	MOVAB 128(R7), R10	
			66	E8 0003C	BLBS (R10), 4\$	
			63	E8 0003F	BLBS (R9), 4\$	
			51 08	AE 9E 00042	MOVAB NEWBLKADR, R1	
			50 0C	AE 9E 00046	MOVAB NEWVBN, R0	
				0000G 30 0004A	BSBW ALLOC_BLOCK	
			75	50 E9 0004D	BLBC STATUS, 6\$	
			6E	00 2C 00050	MOV C5 #0, (SP), #0, #512, @NEWBLKADR	
				08 BE 00057		
			51	24 AE 9E 00059		
			50 0C	AE DD 0005D		
				0000G 30 00061		
			08 A0	24 AE DD 00064		
			0C A0	08 AE DD 00068		
			10 AE	03 88 0006D		
				08 AE DD 00071		

5B	OC	AE	D0	00076	MOVL	NEWVBN, ENDVBN	2444	
6A	OC	AE	D0	0007A	MOVL	NEWVBN, (R10)	2445	
	04	AA	B4	0007E	CLRW	4(R10)	2446	
	24	19	11	00081	BRB	3S	2422	
52	10	AE	9E	00083	2\$:	MOVAB CACHE ENTRY, R2	2453	
51		AE	9E	00087	MOVAB	ENDBLKADR, R1		
50		5B	D0	0008B	MOVL	ENDVBN, R0		
		0000G	30	0008E	BSBW	FIND_BLOCK		
31		50	E9	00091	BLBC	STATUS, 6S		
50	24	AE	D0	00094	MOVL	CACHE ENTRY, R0	2454	
0C	A0	03	88	00098	BISB2	#3, 12(R0)	2455	
8F		56	D1	0009C	CMPL	OFFSET, #506	2458	
		08	15	000A3	BLEQ	5S		
50	00000000G	8F	D0	000A5	4\$:	MOVL #LBR\$_INTRNLERR, R0		
			04	000AC	RET			
000001FA	50	04	A6	000AD	5\$:	MOVAB 4(R6), R0	2459	
	8F		50	D1	000B1	CMPL R0, #506		
			3F	15	000B8	BLEQ 7S		
51	14	AE	9E	000BA	MOVAB	NEWBLKADR, R1	2465	
50	18	AE	9E	000BE	MOVAB	NEWVBN, R0		
		0000G	30	000C2	BSBW	ALLOC_BLOCK		
6D		50	E9	000C5	6\$:	BLBC STATUS, 9S		
0200 8F 00	6E		00	2C	000C8	MOV5 #0, (SP), #0, #512, @NEWBLKADR	2466	
		14	BE		000CF			
		51	24	AE	9E	000D1	MOVAB CACHE ENTRY, R1	2467
		50	18	AE	D0	000D5	MOVL NEWVBN, R0	
			0000G	30	000D9	BSBW ADD CACHE		
08	50	24	AE	D0	000DC	MOVL CACHE ENTRY, R0	2468	
0C	A0	14	AE	D0	000E0	MOVL NEWBLKADR, 8(R0)		
10	A0	03	88	000E5	BISB2 #3, 12(R0)		2470	
10	BE	18	AE	D0	000E9	MOVL NEWVBN, @ENDBLKADR	2471	
10	AE	14	AE	D0	000EE	MOVL NEWBLKADR, ENDBLKADR	2472	
58	18	AE	D0	000F3	MOVL NEWVBN, ENDVBN	2473		
			56	D4	000F7	CLRL OFFSET	2474	
50	56	10	AE	C1	000F9	ADDL3 ENDBLKADR, OFFSET, R0	2481	
	50	06	CO	000FE	ADDL2 #6, REC			
02	60	ABBA	8F	BO	00101	MOVW #-21574, (REC)	2482	
	A0	04	BC	BO	00106	MOVW @REC-DESC, 2(REC)	2483	
	5A	04	BC	3C	0010B	MOVZWL @REC-DESC, RECLNLFT	2484	
	56	04	CO	0010F	ADDL2 #4, OFFSET		2485	
04	AE	68	DO	00112	MOVL (R8), CPYRECADR	2486		
			50	D4	00116	CLRL R0	2487	
			5A	D5	00118	TSTL RECLNLFT		
			77	15	0011A	BLEQ 12\$		
000001FA	8F		50	D6	0011C	INCL R0	2491	
			56	D1	0011E	CMPL OFFSET, #506		
			42	12	00125	BNEQ 10\$		
	3F		50	E9	00127	BLBC R0, 10\$		
	51	1C	AE	9E	0012A	MOVAB NEWBLKADR, R1	2497	
	50	20	AE	9E	0012E	MOVAB NEWVBN, R0		
		0000G	30	00132	BSBW ALLOC_BLOCK			
0200 8F 00	6F		50	E9	00135	BLBC STATUS, 13\$		
	6E		00	2C	00138	MOV5 #0, (SP), #0, #512, @NEWBLKADR	2498	
		1C	BE		0013F			
	51	24	AE	9E	00141	MOVAB CACHE ENTRY, R1	2499	
	50	20	AE	D0	00145	MOVL NEWVBN, R0		
			0000G	30	00149	BSBW ADD_CACHE		

LBR GETPUT
V04=000

add_luhrecord

G 14
16-Sep-1984 01:53:17 VAX-11 Bliss-32 V4.0-742
14-Sep-1984 12:37:40 DISK\$VMSMASTER:[LBR.SRC]GETPUT.B32

Page 65 (20)

; Routine Size: 424 bytes, Routine Base: \$CODE\$ + 0E99

: 1718 2522 1

```
1720      2523 1 %SBTTL 'delete_luhrecord';
1721      2524 1 ROUTINE delete_luhrecord =
1722      2525 2 BEGIN
1723      2526 2 !!!!
1724      2527 2 Remove the oldest LUH record by moving offset to bypass it. If record
1725      2528 2 crosses block boundaries then return freed blocks to library header
1726      2529 2 free list. If there is only one record in the history then the history
1727      2530 2 is completely emptied with all blocks returned and all pointers zeroed.
1728      2531 2
1729      2532 2 ---  
1730      2533 2
1731      2534 2 BIND
1732      2535 2     context = .lbr$gl_control [lbr$l_ctxptr] : BBLOCK, ! Context block
1733      2536 2     header = .lbr$gl_control [lbr$l_hdrptr] : BBLOCK,
1734      2537 2     begluhrfa = header [lhd$b_begluhrfa] : BBLOCK,
1735      2538 2     begvbn = begluhrfa [rfa$l_vbn],
1736      2539 2     begoffset = begluhrfa [rfa$w_offset] : WORD;
1737      2540 2
1738      2541 2 ! Check if there is only one record in history.
1739      2542 2
1740      2543 2 IF .header [lhd$w_numluhrec] EQL 1
1741      2544 2 THEN
1742      2545 2     BEGIN      ! Return all blocks in history
1743      2546 3     BIND
1744      2547 3     endluhrfa = header [lhd$b_endluhrfa] : BBLOCK,
1745      2548 3     endoffset = endluhrfa [rfa$w_offset] : WORD;
1746      2549 3     LOCAL
1747      2550 3     blkadr : REF BBLOCK,
1748      2551 3     cache_entry : REF BBLOCK,
1749      2552 3     vbn;
1750      2553 3
1751      2554 3     vbn = .begvbn;      ! First vbn in history linked list
1752      2555 3     DO          ! As long as there are more luh blocks in list
1753      2556 3     BEGIN      ! keep deallocating them.
1754      2557 4     LOCAL
1755      2558 4     ret_vbn;
1756      2559 4     ret_vbn = .vbn;          ! Block to deallocate
1757      2560 4     perform ( find_block (.vbn, blkadr, cache_entry)); ! Cache it
1758      2561 4     cache_entry [cache$v_data] = true;
1759      2562 4     cache_entry [cache$v_dirty] = true;
1760      2563 4     vbn = .blkadr [luh$l_nxtluhblk];      ! Follow link to next block
1761      2564 4     perform ( dealloc_block ( .ret_vbn )); ! return it to free list
1762      2565 4     END
1763      2566 4
1764      2567 3     UNTIL .vbn EQL 0;          ! End of list
1765      2568 3
1766      2569 3     ! Zero all header pointers and offsets to mark history empty
1767      2570 3
1768      2571 3     begluhrfa = 0;
1769      2572 3     begoffset = 0;
1770      2573 3     endluhrfa = 0;
1771      2574 3     endoffset = 0;
1772      2575 3     END
1773      2576 2 ELSE          ! There was more than one record in history, so remove the
1774      2577 3     BEGIN      ! oldest, or first in the list
1775      2578 3     LOCAL
1776      2579 3     cache_entry : REF BBLOCK,      ! location in cache of luhblk
```

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1777 2580 3 blkadr : REF BBLOCK,          ! address of VBN in cache
1778 2581 3 reclenlft,                ! length of the LUH record
1779 2582 3 rec : REF BBLOCK,          ! address of record within luhblk
1780 2583 3 offset,
1781 2584 3 vbn;
1782 2585 3
1783 2586 3 vbn = .begvbn;
1784 2587 3 offset = .begoffset;
1785 2588 3 perform ( find_block (.begvbn, blkadr, cache_entry) );      ! ensure the block is in cache.
1786 2589 3 cache_entry [cache$v_data] = true;
1787 2590 3 cache_entry [cache$v_dirty] = true;
1788 2591 3 rec = .blkadr + luh$c_data + .offset;      ! compute address of record start
1789 2592 3
1790 2593 3      Check mark word in header
1791 2594 3
1792 2595 3 IF .rec [luh$w_rechdr] NEQ luh$sc_rechdrmrk THEN RETURN lbr$intrnlerr;
1793 2596 3
1794 2597 3      To delete the record, the offset and beginning vbn pointer are reset to point to
1795 2598 3      the second record. This is done a block at a time. If any blocks are freed in
1796 2599 3      the process, they are returned to the free-list.
1797 2600 3
1798 2601 3 reclenlft = .rec [luh$w_reclen] + luh$sc_rechdrllen;  ! Length of record not yet skipped over
1799 2602 3 WHILE .reclenlft GTR 0 DO          ! While there is still part of the record left
1800 2603 4      BEGIN
1801 2604 5          IF ( .offset + .reclenlft ) LEQ ( luh$c_datfldlen - luh$sc_rechdrllen )
1802 2605 4              THEN          ! the record is entirely contained in this block
1803 2606 5                  BEGIN      ! Set offset to end of record and don't return the block cause next record is in it
1804 2607 5                  offset = .offset + .reclenlft;
1805 2608 5                  reclenlft = 0;      ! skipped past entire record
1806 2609 5          END
1807 2610 4      ELSE
1808 2611 5          BEGIN      ! The record fills or overflows this block so deallocate block
1809 2612 5              Local
1810 2613 5                  ret_vbn;
1811 2614 5                  reclenlft = .reclenlft - (luh$c_datfldlen - .offset);
1812 2615 5                  offset = 0;
1813 2616 5                  ret_vbn = .vbn;
1814 2617 5                  vbn = .blkadr [luh$1_nxtluhblk];
1815 2618 5                  perform ( dealloc_block ( .ret_vbn ) );
1816 2619 5                  perform ( find_block ( .vbn, blkadr, cache_entry ) );
1817 2620 5                  cache_entry [cache$v_data] = true;
1818 2621 5                  cache_entry [cache$v_dirty] = true;
1819 2622 4          END;
1820 2623 3      END;
1821 2624 3          begvbn = .vbn;          ! Second record is now first
1822 2625 3          begoffset = .offset;
1823 2626 2      END;
1824 2627 2 header [lhd$w_numluhrec] = .header [lhd$w_numluhrec] - 1;
1825 2628 2 context [ctx$w_hdrrdirty] = true;      ! Make sure header is written out
1826 2629 2 RETURN true;
1827 2630 1 END;      ! routine delete_luhrecord

```

59	0000G	CF	9E	00002	.WORD	Save R2,R3,R4,R5,R6,R7,R8,R9,R10,R11	2524	
5E		10	C2	00007	MOVAB	FIND_BLOCK, R9		
50	0000G	CF	D0	0000A	SUBL2	#16, SP	2535	
58	OE	A0	D0	0000F	MOVL	LBR\$GL_CONTROL, R0		
54	0A	A0	D0	00013	MOVL	14(R0), R8	2536	
56	0080	C4	9E	00017	MOVAB	10(R0), R4	2537	
01	7E	A4	B1	0001C	CMPW	128(R4), R6	2544	
			3D	12 00020	BNEQ	126(R4), #1		
53		66	D0	00022	MOVL	2\$	2555	
55		53	D0	00025	1\$:	(R6), VBN		
52		6E	9E	00028	MOVL	VBN, RET VBN	2560	
51	04	AE	9E	0002B	MOVAB	CACHE_ENTRY, R2	2561	
50		53	D0	0002F	MOVAB	BLKADR, R1		
		69	16	00032	MOVL	VBN, R0		
3C		50	E9	00034	JSB	FIND_BLOCK		
50	A0	6E	D0	00037	BLBC	STATUS, 3\$		
53	03	88	0003A	MOVBL	CACHE_ENTRY, R0	2562		
50	53	BE	D0	0003E	BISB2	#3, 12(R0)	2563	
		55	D0	00042	MOVL	ABLKADR, VBN	2564	
0C		0000G	30	00045	MOVL	RET VBN, R0	2565	
7B		50	E9	00048	BSBW	DEALLOC_BLOCK		
		53	D5	0004B	BLBC	STATUS, 7\$		
		D6	12	0004D	TSTL	VBN	2567	
		66	D4	0004F	BNEQ	1\$		
		04	A6	B4 00051	CLRL	(R6)	2571	
		0086	C4	D4 00054	CLRW	4(R6)	2572	
		008A	C4	B4 00058	CLRL	134(R4)	2573	
			008B	31 0005C	CLRW	138(R4)	2574	
		57	66	D0 0005F	BRW	9\$	2544	
		53	04	A6 3C 00062	MOVBL	(R6), VBN	2586	
		52	08	AE 9E 00066	MOVZWL	4(R6), OFFSET	2587	
		51	0C	AE 9E 0006A	MOVAB	CACHE_ENTRY, R2	2588	
		50	66	D0 0006E	MOVAB	BLKADR, R1		
			69	16 00071	MOVL	(R6), R0		
		7E	50	E9 00073	JSB	FIND_BLOCK		
50	0C	50	AE	D0 00076	BLBC	STATUS, 10\$		
		A0	03	88 0007A	MOVBL	CACHE_ENTRY, R0	2589	
		53	0C	AE C1 0007E	BISB2	#3, 12(R0)	2590	
	ABBA	50	06	C0 00083	ADDL3	BLKADR, OFFSET, R0	2591	
		8F	60	B1 00086	ADDL2	#6, REC		
			08	13 0008B	CMPW	(REC), #43962	2595	
		50	00000000G	8F	D0 0008D	BEQL	4\$	
			04	00094	MOVL	#LBRS_INTRNLERR, R0		
		55	02	A0 3C 00095	RET			
		55	04	C0 00099	MOVZWL	2(REC), RECLENLFT	2601	
			55	D5 0009C	ADDL2	#4, RECLENLFT	2602	
50	000001F6	53	43	15 0009E	TSTL	RECLENLFT		
		8F	55	C1 000A0	BLEQ	8\$		
			50	D1 000A4	ADDL3	RECLENLFT, OFFSET, R0	2604	
			07	14 000AB	CMPL	R0, #502		
		53	55	C0 000AD	BGTR	6\$		
			55	D4 000B0	ADDL2	RECLENLFT, OFFSET	2607	
			E8	11 000B2	CLRL	RECLENLFT	2608	
		55	53	D4 000BA	BRB	5\$	2604	
		50	57	D0 000BC	MOVAB	-506(OFFSET)[RECLENLFT], RECLENLFT	2614	
					CLRL	OFFSET	2615	
					MOVL	VBN, RET_VBN	2616	

57	0C	BE	D0	000BF	MOVL	ABLKADR, VBN	2617		
2B		0000G	30	000C3	BSBW	DEALLOC_BLOCK	2618		
52	08	50	E9	000C6	7\$:	BLBC	STATUS, 10\$		
51	OC	AE	9E	000C9	MOVAB	CACHE ENTRY, R2	2619		
50		AE	9E	000CD	MOVAB	BLKADR, R1	2620		
		57	D0	000D1	MOVL	VBN, R0	2621		
			69	16	000D4	JSB	FIND_BLOCK	2622	
1B		50	E9	000D6	BLBC	STAT0S, 10\$	2623		
50	08	AE	D0	000D9	MOVL	CACHE ENTRY, R0	2624		
0C	A0		03	88	000DD	BISB2	#3, 12(R0)	2625	
			B9	11	000E1	BRB	5\$	2626	
04	66		57	D0	000E3	8\$:	MOVL	VBN, (R6)	2627
04	A6		53	B0	000E6	MOVW	OFFSET, 4(R6)	2628	
04	A8	7E	A4	B7	000EA	9\$:	DECW	126(R4)	2629
			08	88	000ED	BISB2	#8, 4(R8)	2630	
			01	D0	000F1	MOVL	#1, R0		
			04	000F4	10\$:	RET			

; Routine Size: 245 bytes, Routine Base: \$CODE\$ + 1041

: 1828 2631 1

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1886
2632 1 %SBTTL 'LBR$GET_HISTORY';
2633 1 GLOBAL ROUTINE lbr$get_history (control_index, action_routine) =
2634 2 BEGIN
2635 2 ++++
2636 2
2637 2 FUNCTIONAL DESCRIPTION:
2638 2
2639 2 For each Library Update History record copy the record to a buffer
2640 2 and call the action_routine with a descriptor for the buffer.
2641 2
2642 2
2643 2 CALLING SEQUENCE:
2644 2
2645 2 status = lbr$get_history (control_index, action_routine)
2646 2
2647 2
2648 2 INPUT PARAMETERS:
2649 2
2650 2 control_index is the index returned from lbr$ini_control
2651 2 action_routine is a user supplied routine which is called for each
2652 2 LUH record, being passed a descriptor for the buffer
2653 2 containing a copy of the record.
2654 2
2655 2 ROUTINE VALUE:
2656 2
2657 2 lbr$_intrnlerr Internal librarian error
2658 2 lbr$_normal Normal exit
2659 2 lbr$_nohistory This library does not have an update history
2660 2 lbr$_emptyhist The history is empty
2661 2 ---
2662 2 perform (validate_ctl(..control_index)); ! Validate the control index
2663 3 BEGIN
2664 3 BIND
2665 3 header = .lbr$gl_control [lbr$!hdrptr] : BBLOCK, ! library header
2666 3 luhblkra = header [lhd$b_begluhblkra] : BBLOCK, ! rfa of the oldest LUH record
2667 3 beg_offset = luhblkra [rfa$w_offset] : WORD, ! offset to first record
2668 3 beg_vbn = luhblkra [rfa$l_vbn]; ! VBN of first record
2669 3 LOCAL
2670 3 blkadr : REF BBLOCK, ! block address of cached block
2671 3 cache_entry : REF BBLOCK, ! cache entry locating luh block
2672 3 numrecs : WORD, ! number of history records in library history
2673 3 offset, ! offset to current LUH record being copied
2674 3 vbn, ! VBN of current LUH record being copied
2675 3 status;
2676 3
2677 3 IF .header [lhd$w_maxluhrec] EQL 0 ! History not maintained for this library
2678 3 THEN RETURN lbr$_nohistory;
2679 3 IF .header [lhd$w_numluhrec] EQL 0 ! History is empty for this library
2680 3 THEN RETURN lbr$_emptyhist;
2681 3
2682 3 For as many LUH records as are in the library history, locate next record,
2683 3 copy it to buffer, and call action_routine with buffer descriptor.
2684 3
2685 3 vbn = .beg_vbn; ! vbn of first record
2686 3 offset = .beg_offset; ! Offset within block to first record
2687 3 status = find_block (.vbn, blkadr, cache_entry); ! cache the block
2688 3 cache_entry [cache$v_data] = true;

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1887 2689 3 numrecs = .header [lhd$w_numluhrec];
1888 2690 3 INCR i FROM 1 TO .numrecs BY 1 DO      ! Number of LUH records
1889 2691 4 BEGIN
1890 2692 4 LOCAL
1891 2693 4     cpyrecadr,
1892 2694 4     dstadr,
1893 2695 4     luhrec : REF BBLOCK,
1894 2696 4     pass_desc : BBLOCK [dsc$c_s_bln],      ! Descriptor to pass to user routine
1895 2697 4     save_desc : BBLOCK [dsc$c_s_bln],      ! Descriptor to use to dealloc buffer (In case user diddles
1896 2698 4     reclen,
1897 2699 4     reclenlt;
1898 2700 4
1899 2701 4     luhrec = .blkadr + luh$c_data + .offset; ! beginning address of first record
1900 2702 4     IF .luhrec [luh$w_rechdr] NEQ luh$c_rechdrmrk      ! history is corrupted if mark header not here
1901 2703 4     THEN RETURN lbr$_intrnlerr;
1902 2704 4     reclen = .luhrec [luh$w_reclen];
1903 2705 4     reclenlt = .reclen;
1904 2706 4     save_desc [dsc$w_length] = .reclen;
1905 2707 4     perform ( get_zmem (.reclen, save_desc [dsc$a_pointer]) ); ! get buffer to put record in
1906 2708 4     pass_desc = .save_desc;                      ! Pass_desc is a copy of save_desc
1907 2709 4     pass_desc [dsc$a_pointer] = .save_desc [dsc$a_pointer];
1908 2710 4
1909 2711 4     ! now get record into buffer
1910 2712 4     Since record can span several blocks, copy as much of record as is in current block.
1911 2713 4     then follow link to next block. Continue until entire record copied into buffer.
1912 2714 4     Then call user routine with a descriptor of the copy of the record.
1913 2715 4
1914 2716 4     cpyrecadr = .luhrec + luh$c_rechdr;
1915 2717 4     offset = .offset + luh$c_rechdr;
1916 2718 4     dstadr = .save_desc [dsc$a_pointer];
1917 2719 4     WHILE .reclenlt GTR 0 DO      ! While there is more left, keep copying it over
1918 2720 5     BEGIN
1919 2721 5     LOCAL
1920 2722 5     cpylen;
1921 2723 5     cpylen = MIN( .reclenlt, luh$c_datfldlen - .offset);
1922 2724 5     CH$MOVE (.cpylen, .cpyrecadr, .dstadr);
1923 2725 5     reclenlt = .reclenlt - .cpylen;
1924 2726 5     offset = .offset + .cpylen;
1925 2727 5     dstadr = .dstadr + .cpylen;
1926 2728 6     IF (.offset GTR (luh$c_datfldlen - luh$c_rechdr)) :
1927 2729 5     THEN
1928 2730 6     BEGIN
1929 2731 6     vbn = .blkadr [luh$1_nxtluhblk];
1930 2732 6     offset = 0;
1931 2733 6     status = find_block (.vbn, blkadr, cache_entry);
1932 2734 6     cache_entry [cache$w_data] = true;
1933 2735 6     cpyrecadr = .blkadr + luh$c_data
1934 2736 5     END;
1935 2737 4     END:                                ! while copying over record to buffer
1936 2738 4     perform ( .action_routine ) (pass_desc); ! Call user routine
1937 2739 4     perform ( validate_ctl (..control_index)); ! Validate the control index
1938 2740 4     perform ( dealloc_mem ( .save_desc [dsc$w_length], .save_desc [dsc$a_pointer] ) ); ! Return the buffer
1939 2741 3     END;                                ! INCrement thru the History list
1940 2742 3     RETURN lbr$_normal;
1941 2743 2     END;
1942 2744 1     END;      ! lbr$get_history

```

		0FFC 00000	.ENTRY	LBR\$GET_HISTORY, Save R2,R3,R4,R5,R6,R7,R8,-; 2633	
5E	04	24 C2 00002	SUBL2	R9, R10, R11	
50		BC D0 00005	MOVL	#36, SP	
		0000G 30 00009	ACONTROL_INDEX, R0		
7F		50 E9 0000C	BSBW	VALIDATE_CTL	
50	0000G	CF D0 0000F	BLBC	STATUS, 5\$	
53	0A	A0 D0 00014	MOVL	LBR\$GL_CONTROL, R0	
	7C	A3 B5 00018	MOVL	10(R0)- R3	
		08 12 0001B	TSTW	124(R3\$)	
50	00000000G	8F D0 0001D	BNEQ	1\$	
		04 00024	MOVL	#LBR\$_NOHISTORY, R0	
		7E A3 B5 00025	RET		
		08 12 00028	TSTW	126(R3)	
50	00000000G	8F D0 0002A	BNEQ	2\$	
		04 00031	MOVL	#LBR\$_EMPTYHIST, R0	
		2\$:	RET		
04	AE	0080 C3 D0 00032	MOVL	128(R3), VBN	
58		0084 C3 3C 00038	MOVZWL	132(R3), OFFSET	
52	0C	AE 9E 0003D	MOVAB	CACHE_ENTRY, R2	
51	10	AE 9E 00041	MOVAB	BLKADR, R1	
50	04	AE D0 00045	MOVL	VBN, R0	
		0000G 30 00049	BSBW	FIND_BLOCK	
08	AE	50 D0 0004C	MOVL	R0, STATUS	
50	0C	AE D0 00050	MOVL	CACHE_ENTRY, R0	
0C	A0	02 88 00054	BISB2	#2, 12(R0)	
50	7E	A3 B0 00058	MOVW	126(R3), NUMRECS	
6E		50 3C 0005C	MOVZWL	NUMRECS, (SP)	
		5B D4 0005F	CLRL	I	
		00B8 31 00061	BRW	10\$	
56	58	10 AE C1 00064	3\$:	ADDL3	BLKADR, OFFSET, R6
	52	06 A6 9E 00069	MOVAB	6(R6), LUHREC	
ABBA	8F	62 B1 0006D	CMPW	(LUHREC), #43962	
		08 13 00072	BEQL	4\$	
50	00000000G	8F D0 00074	MOVL	#LBR\$_INTRNLERR, R0	
		04 0007B	RET		
50	02	A2 3C 0007C	4\$:	MOVZWL	2(LUHREC), RECLEN
57		50 D0 00080	MOVL	RECLEN, RECLENLFT	
14	AE	50 B0 00083	MOVW	RECLEN, SAVE_DESC	
51	18	AE 9E 00087	MOVAB	SAVE DESC+4, R1	
		0000G 30 0008B	BSBW	GET ZMEM	
7A		50 E9 0008E	BLBC	STATUS, 9\$	
1C	AE	14 AE 7D 00091	MOVQ	SAVE DESC, PASS DESC	
56	04	A2 9E 00096	MOVAB	4(R2), CPYRECADR	
58	04	C0 0009A	ADDL2	#4, OFFSET	
5A	18	AE D0 0009D	MOVL	SAVE DESC+4, DSTADR	
		57 D5 000A1	TSTL	RECLENLFT	
		55 15 000A3	BLEQ	8\$	
51 000001FA	8F	58 C3 000A5	SUBL3	OFFSET, #506, R1	
50		57 D0 000AD	MOVL	RECLENLFT, R0	
51		50 D1 000B0	CMPL	R0, R1	
50		03 15 000B3	BLEQ	7\$	
59		51 D0 000B5	MOVL	R1, R0	
		50 D0 000B8	7\$:	MOVL	RO, CPYLEN

6A	66	59	28	000BB	MOVC3	CPYLEN, (CPYRECADR), (DSTADR)	2724
	57	59	C2	000BF	SUBL2	CPYLEN, RECLENLFT	2725
	58	59	C0	000C2	ADDL2	CPYLEN, OFFSET	2726
	5A	59	C0	000C5	ADDL2	CPYLEN, DSTADR	2727
000001F6	8F	58	D1	000C8	CMPL	OFFSET, #502	2728
		DO	15	000CF	BLEQ	6\$:
04	AE	10	BE	DO 000D1	MOVL	@BLKADR, VBN	2731
			58	D4 000D6	CLRL	OFFSET	2732
		52	OC	AE 9E 000D8	MOVAB	CACHE ENTRY, R2	2733
		51	10	AE 9E 000DC	MOVAB	BLKADR, R1	
		50	04	AE DO 000E0	MOVL	VBN, R0	
				0000G 30 000E4	BSBW	FIND BLOCK	
		08	AE	50 DO 000E7	MOVL	R0, STATUS	
		50	OC	AE DO 000EB	MOVL	CACHE ENTRY, R0	2734
56	AO	02	88	000EF	BISB2	#2, 12(R0)	
	10	AE	06	C1 000F3	ADDL3	#6, BLKADR, CPYRECADR	2735
			A7	11 000F8	BRB	6\$	2719
		08	BC	1C AE 9F 000FA 8\$:	PUSHAB	PASS DESC	2738
			01	FB 000FD	CALLS	#1, @ACTION_ROUTINE	
		25		50 E9 00101	BLBC	STATUS, 11\$	
		50	04	BC DO 00104	MOVL	@CONTROL_INDEX, R0	2739
				0000G 30 00108	BSBW	VALIDATE_CTL	
		1B	50	E9 0010B 9\$:	BLBC	STATUS, T1\$	
		51	18	AE DO 0010E	MOVL	SAVE_DESC+4, R1	2740
		50	14	AE 3C 00112	MOVZWL	SAVE_DESC, R0	
				0000G 30 00116	BSBW	DEALLOC_MEM	
FF42	5B	0D	50	E9 00119	BLBC	STATUS, 11\$	
		01	6E	F1 0011C 10\$:	ACBL	(SP), #1, I, 3\$	2690
		50 00000000G	8F	DO 00122	MOVL	#LBR\$NORMAL, R0	2742
				04 00129 11\$:	RET		2744

: Routine Size: 298 bytes. Routine Base: \$CODE\$ + 1136

: 1943	2745	1
: 1944	2746	1 END
: 1945	2747	0 ELUDOM

! Of module

PSECT SUMMARY

Name	Bytes	Attributes
\$CODE\$	4704	NOVEC,NOWRT, RD, EXE,NOSHR, LCL, REL, CON,NOPIC,ALIGN(2)

Library Statistics

File	----- Symbols -----			Pages Mapped	Processing Time
	Total	Loaded	Percent		

LBR GETPUT
V04-000 LBR\$GET_HISTORY
: _\$255\$DUA28:[SYSLIB]STARLET.L32;1

C 15
16-Sep-1984 01:53:17
14-Sep-1984 12:37:40 VAX-11 Bliss-32 V4.0-742
DISK\$VMSMASTER:[LBR.SRC]GETPUT.B32;1 Page 74
(22)

9776

44

0

581

00:01.0

COMMAND QUALIFIERS

BLISS/CHECK=(FIELD,INITIAL,OPTIMIZE)/LIS=LIS\$:\$GETPUT/OBJ=OBJ\$:\$GETPUT MSRC\$:\$GETPUT/UPDATE=(ENH\$:\$GETPUT)

Size: 4632 code + 72 data bytes
Run Time: 01:27.0
Elapsed Time: 02:45.7
Lines/CPU Min: 1893
Lexemes/CPU-Min: 23242
Memory Used: 256 pages
Compilation Complete

0198 AH-BT13A-SE
VAX/VMS V4.0

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GETHELP
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